Mip-Splatting Alias-free 3D Gaussian Splatting

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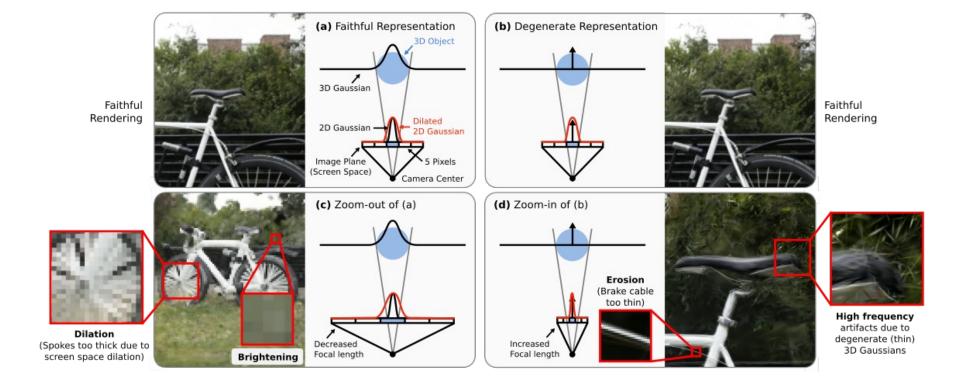
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https://github.com/autonomousvision/mip-splatting

Motivation

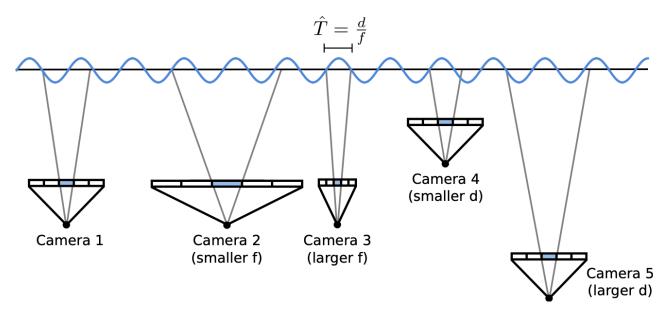


Motivation



Mip-Splatting - 3D Smoothing filter

- 1. applied in world space before projection
- 2. determine the size by the training images
- 3. It can be fused to the representation after training



Results





3DGS

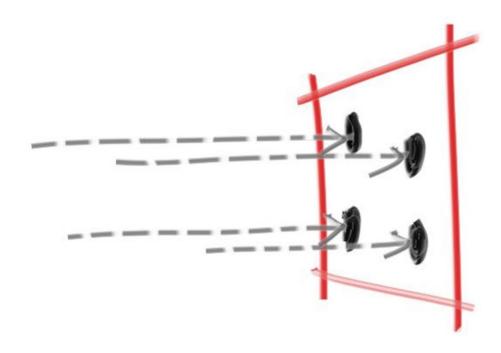
Results





Mip-Splatting – 2D Mip Filter

using 2D Gaussian filter to simulate the physical box filter in imaging process



Results





Online Viewer

https://niujinshuchong.github.io/mip-splatting-demo/