

Differentiable Time-Gated Rendering

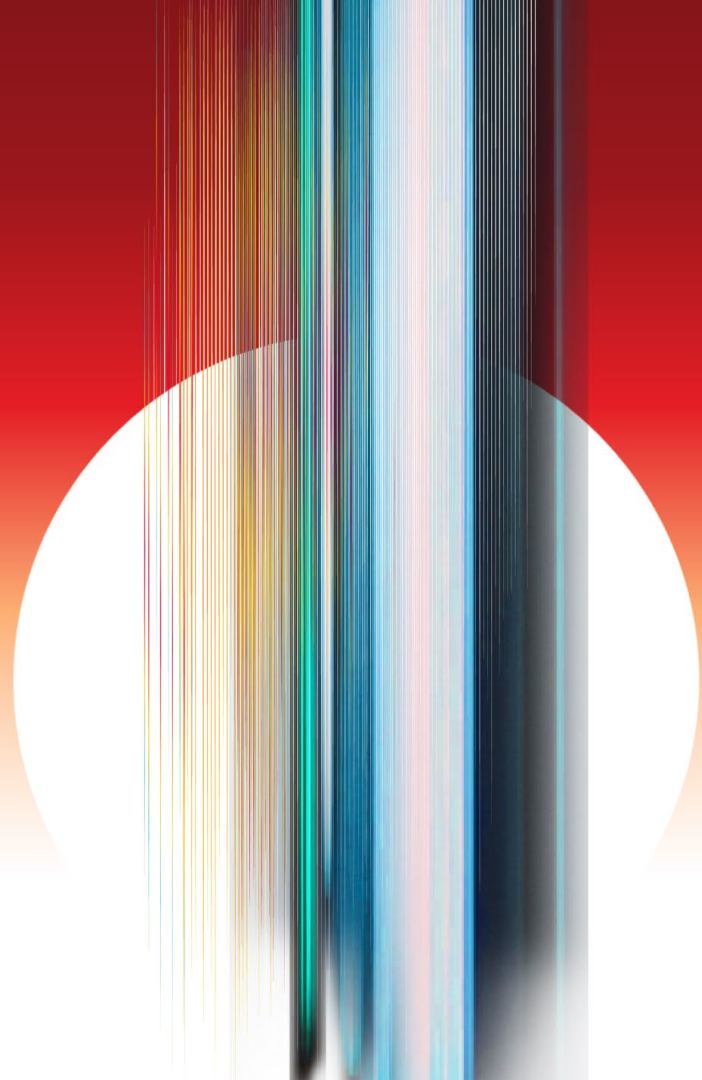
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²University of California, Irvine

³University of California, San Diego

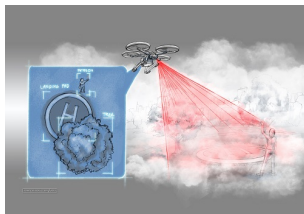
(* equal contribution)



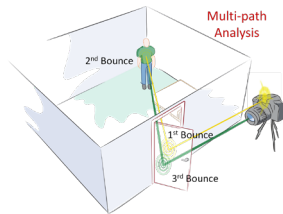
Time-of-Flight Light Transport



- ToF Imaging

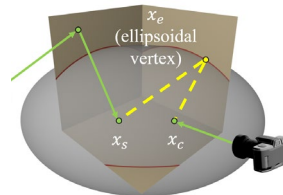


Seeing through fog
[Satat et al. 2018]

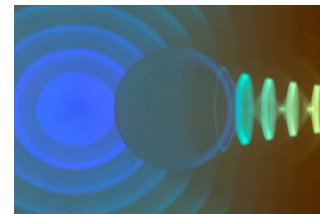


Looking around corners
[Velten et al. 2012]

- Time-Gated Forward rendering



Ellipsoidal connections
[Pediredla et al. 2019]



Transient rendering
[Jarabo et al. 2014]

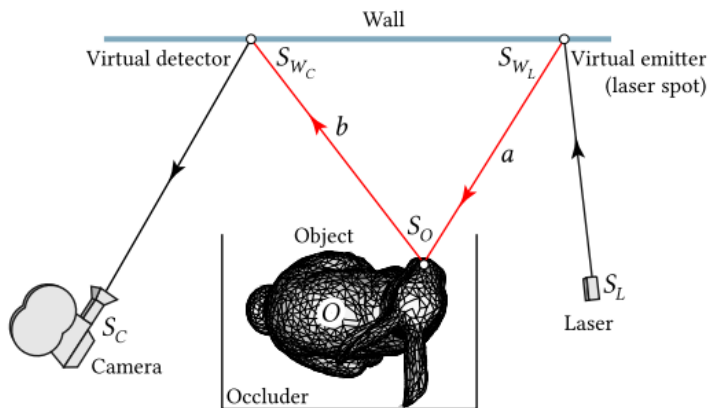
Time-resolved
measurements are useful

Consider lengths of light
paths when sampling

Time-Gated Inverse Rendering



- Non-line-of-sight (NLOS) shape optimization based on **gradients**



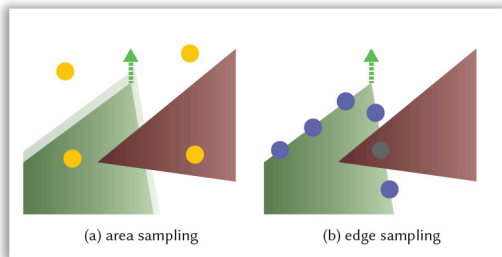
[Tsai et al. 2019]

[Iseringhausen and Hullin 2020]

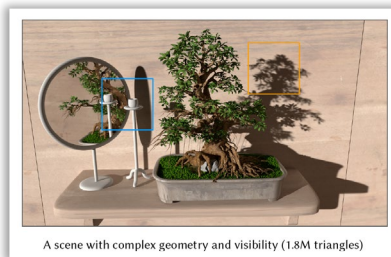
Light transport limited to **3 bounces** (only one bounce on the unseen object)

Challenging to reconstruct **concave shapes**

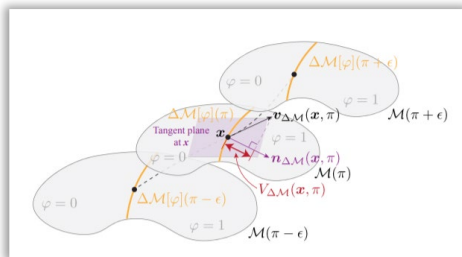
Physics-Based Differentiable Rendering



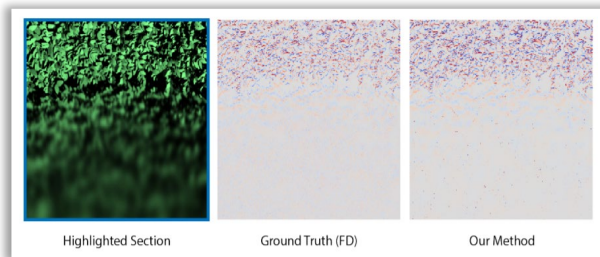
[Li et al. 2018]



[Loubet et al. 2019]



[Zhang et al. 2020]



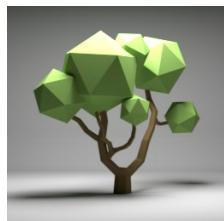
[Bangaru et al. 2020]

Complex light transport

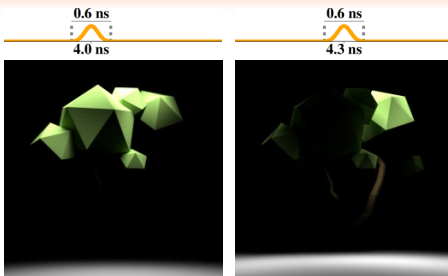
Differentiating arbitrary scene parameters

Steady-state rendering only

Our Contributions



ToF camera

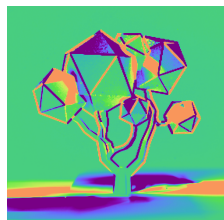


Time-gated rendering

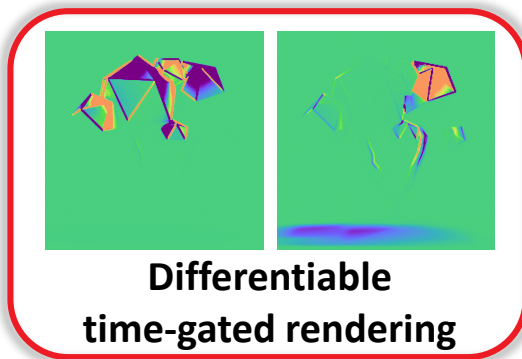
Forward rendering



Differentiation



Steady-state
differentiable rendering



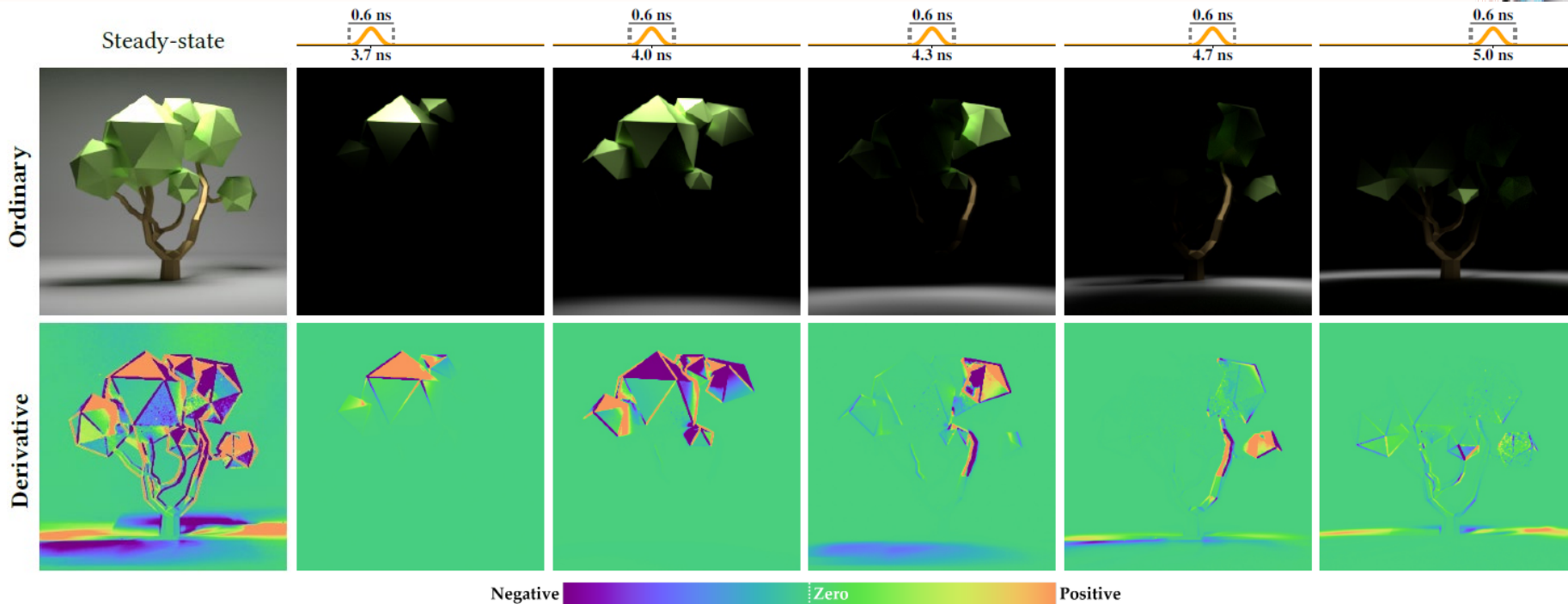
Differentiable
time-gated rendering

Theoretical
formulation

Monte Carlo
estimators

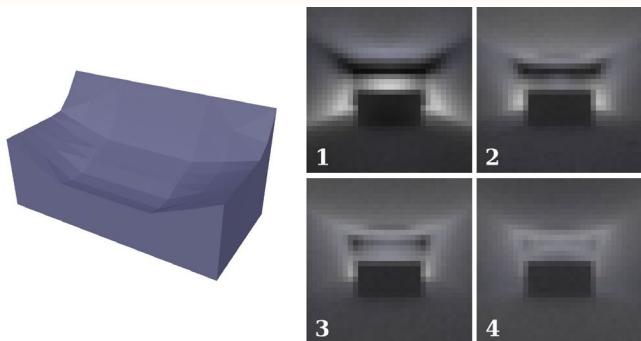
Preview of Results

Time-Gated Derivatives



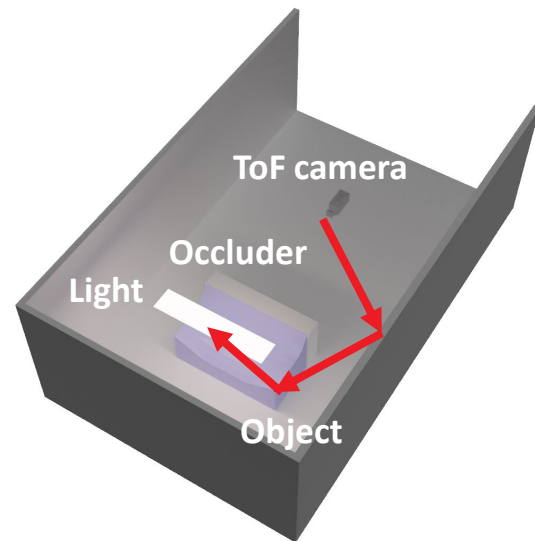
Preview of Results

Inverse Rendering

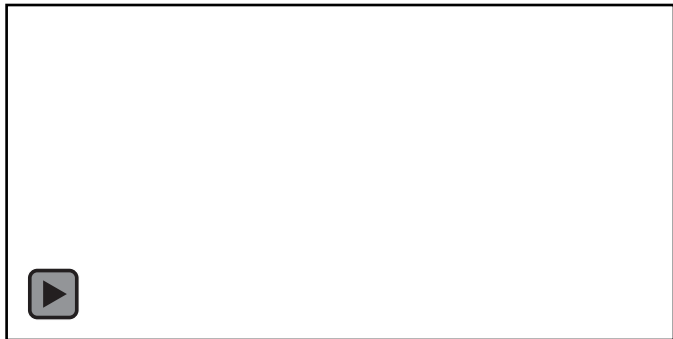


Target (20 ToF images used, 4 shown)

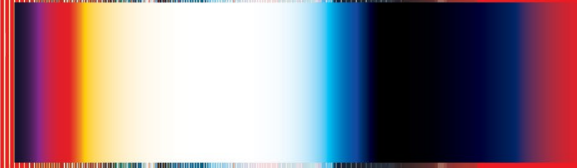
Optimized



NLOS configuration
(59 unknown variables)



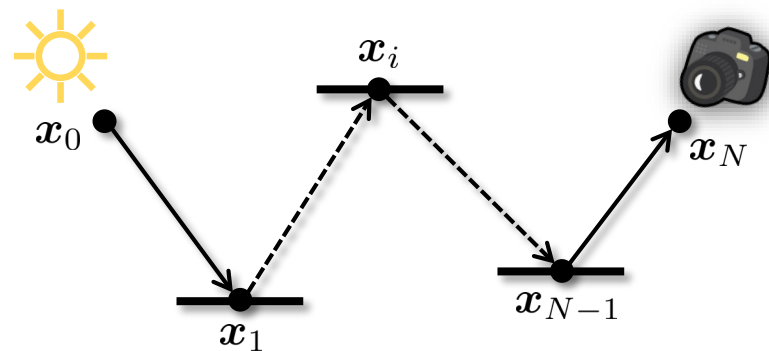
Differentiable Time-Gated Theory



Path Integral

$$I = \int_{\Omega} f(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}})$$

- Introduced by Veach [1997]
- Ω : Path space
- $f(\bar{\mathbf{x}})$: Measurement contribution function
- $d\mu(\bar{\mathbf{x}})$: Area-product measure

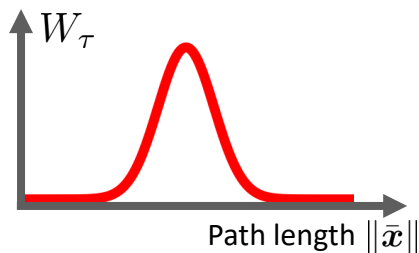
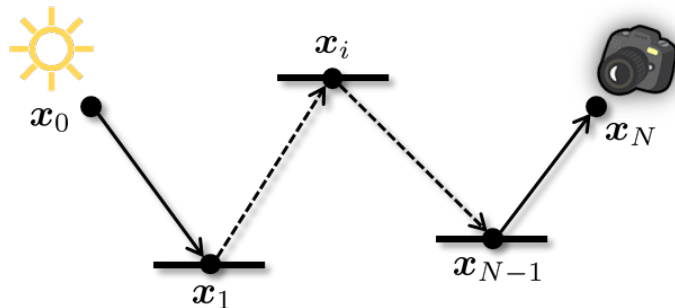


Light path $\bar{\mathbf{x}} = (\mathbf{x}_0, \dots, \mathbf{x}_N)$

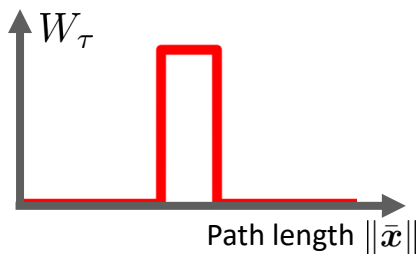
Time-Gated Path Integral

$$I = \int_{\Omega} W_{\tau}(\|\bar{\mathbf{x}}\|) f(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}})$$

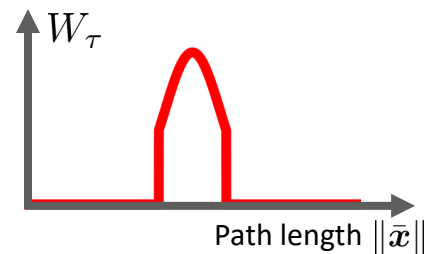
- Path-length importance function $W_{\tau}(\|\bar{\mathbf{x}}\|)$
- Path length $\|\bar{\mathbf{x}}\| = \sum_{i=1}^N \|\mathbf{x}_i - \mathbf{x}_{i-1}\|$



Gaussian

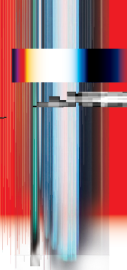


Boxcar



Truncated Gaussian

Material-Form Reparameterization



Time-gated path integral

$$I = \int_{\Omega(\theta)} W_{\tau}(\|\bar{\mathbf{x}}\|) f(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}})$$



Material-form time-gated path integral

$$I = \int_{\hat{\Omega}} W_{\tau}(\|\bar{\mathbf{x}}\|) f(\bar{\mathbf{x}}) \left\| \frac{d\mu(\bar{\mathbf{x}})}{d\mu(\bar{\mathbf{p}})} \right\| d\mu(\bar{\mathbf{p}})$$
$$=: \hat{f}(\bar{\mathbf{p}})$$

Material-form
reparameterization
[Zhang et al. 2020]

Dependent of θ

Independent of θ

Difficult to differentiate

Easier to differentiate

Differential Time-Gated Path Integral

(Material-form) time-gated path integral $I = \int_{\hat{\Omega}} W_{\tau}(\|\bar{\mathbf{x}}\|) \hat{f}(\bar{\mathbf{p}}) d\mu(\bar{\mathbf{p}})$

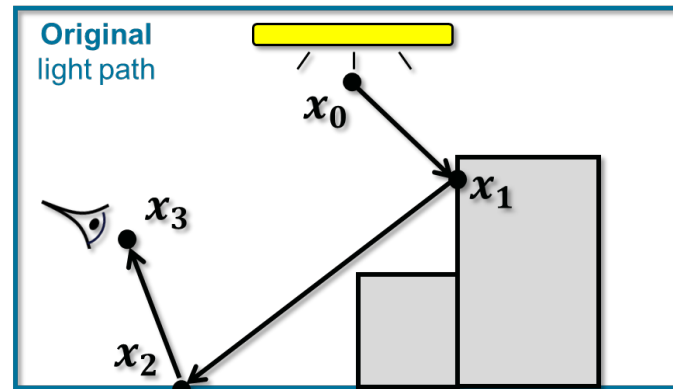


Differentiate

Differential time-gated path integral

$$\frac{dI}{d\theta} = \int_{\hat{\Omega}} \frac{d}{d\theta} \left[W_{\tau}(\|\bar{\mathbf{x}}\|) \hat{f}(\bar{\mathbf{p}}) \right] d\mu(\bar{\mathbf{p}}) + \int_{\partial\hat{\Omega}} W_{\tau}(\|\bar{\mathbf{x}}\|) g(\bar{\mathbf{p}}) d\dot{\mu}(\bar{\mathbf{p}}) + \sum_{s \in \Delta\mathbb{R}[W_{\tau}]} \int_{\partial\hat{\Omega}_{\tau}(\|\bar{\mathbf{x}}\|)} \Delta W_{\tau}(s) h(\bar{\mathbf{p}}) d\dot{\mu}_{\tau}(\bar{\mathbf{p}})$$

Interior component



- Differentiated integrand with $W_{\tau}(\|\bar{\mathbf{x}}\|)$

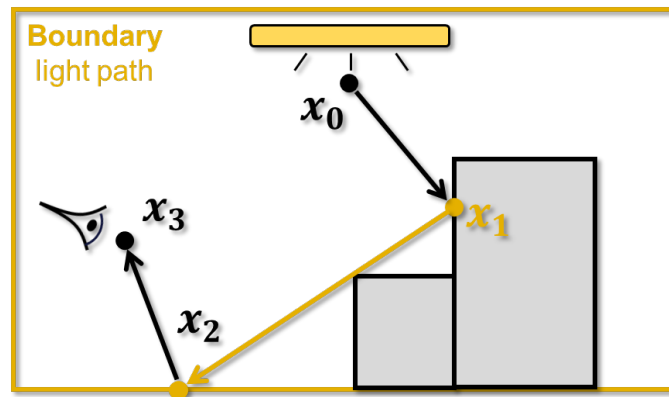
Differential Time-Gated Path Integral



$$\frac{dI}{d\theta} = \int_{\hat{\Omega}} \frac{d}{d\theta} \left[W_{\tau}(\|\bar{\mathbf{x}}\|) \hat{f}(\bar{\mathbf{p}}) \right] d\mu(\bar{\mathbf{p}}) +$$
$$\int_{\partial\hat{\Omega}} W_{\tau}(\|\bar{\mathbf{x}}\|) g(\bar{\mathbf{p}}) d\dot{\mu}(\bar{\mathbf{p}}) +$$
$$\sum_{s \in \Delta\mathbb{R}[W_{\tau}]} \int_{\partial\hat{\Omega}_{\tau}(\|\bar{\mathbf{x}}\|)} \Delta W_{\tau}(s) h(\bar{\mathbf{p}}) d\dot{\mu}_{\tau}(\bar{\mathbf{p}})$$

- Generalization of the steady-state version (PSDR by Zhang et al. 2020)
- Paths with exactly one **boundary segment**

Visibility boundary component



x_1 is on the visibility boundary w.r.t. x_2

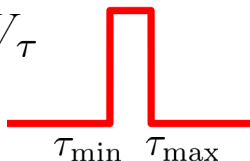
Path-Length Boundary Integral

$$\frac{dI}{d\theta} = \int_{\hat{\Omega}} \frac{d}{d\theta} \left[W_{\tau}(\|\bar{\mathbf{x}}\|) \hat{f}(\bar{\mathbf{p}}) \right] d\mu(\bar{\mathbf{p}}) + \int_{\partial\hat{\Omega}} W_{\tau}(\|\bar{\mathbf{x}}\|) g(\bar{\mathbf{p}}) d\dot{\mu}(\bar{\mathbf{p}}) +$$

$$\sum_{s \in \Delta\mathbb{R}[W_{\tau}]} \int_{\partial\hat{\Omega}_{\tau}(\|\bar{\mathbf{x}}\|)} \Delta W_{\tau}(s) h(\bar{\mathbf{p}}) d\dot{\mu}_{\tau}(\bar{\mathbf{p}})$$

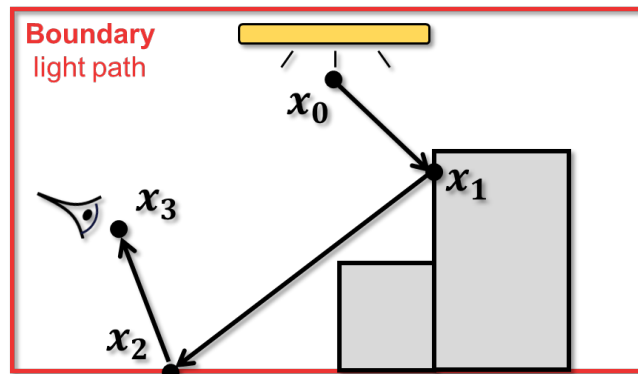
- Handle discontinuities in W_{τ}

$$\Delta\mathbb{R}[W_{\tau}] = \{\tau_{\min}, \tau_{\max}\}$$



- Unique to diff. time-gated rendering

Path-length boundary component

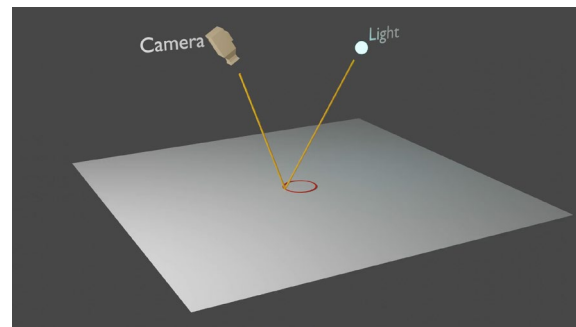
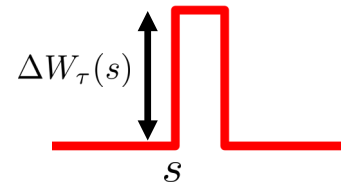


Path length $\|\bar{\mathbf{x}}\|$ is a discontinuity point of W_{τ}

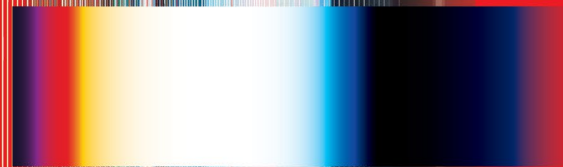
Path-Length Boundary Integral

$$\sum_{s \in \Delta \mathbb{R}[W_\tau]} \int_{\partial \hat{\Omega}_\tau(\|\bar{x}\|)} \underbrace{\Delta W_\tau(s)}_{\text{Difference of path-length importance}} \underbrace{\hat{f}(\bar{p}) v_\tau(\mathbf{q})}_{=: h(\bar{p})} d\dot{\mu}_\tau(\bar{p})$$

- $\Delta W_\tau(s)$: Difference of path-length importance across the discontinuity boundary
- $\hat{f}(\bar{p})$: Path contribution function
- $v_\tau(\mathbf{q})$: Computed from the evolution of path-length boundaries



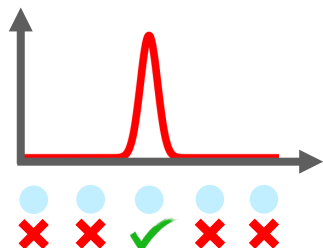
Monte Carlo Estimators



Estimating Interior Integral

$$\frac{dI}{d\theta} = \int_{\hat{\Omega}} \frac{d}{d\theta} \left[W_{\tau}(\|\bar{\mathbf{x}}\|) \hat{f}(\bar{\mathbf{p}}) \right] d\mu(\bar{\mathbf{p}}) + \int_{\partial\hat{\Omega}} W_{\tau}(\|\bar{\mathbf{x}}\|) g(\bar{\mathbf{p}}) d\dot{\mu}(\bar{\mathbf{p}}) + \sum_{s \in \Delta\mathbb{R}[W_{\tau}]} \int_{\partial\hat{\Omega}_{\tau}(\|\bar{\mathbf{x}}\|)} \Delta W_{\tau}(s) h(\bar{\mathbf{p}}) d\dot{\mu}_{\tau}(\bar{\mathbf{p}})$$

- Sample a path using standard methods (unidirectional PT)
- Incorporate path-length importance



Narrow time gate



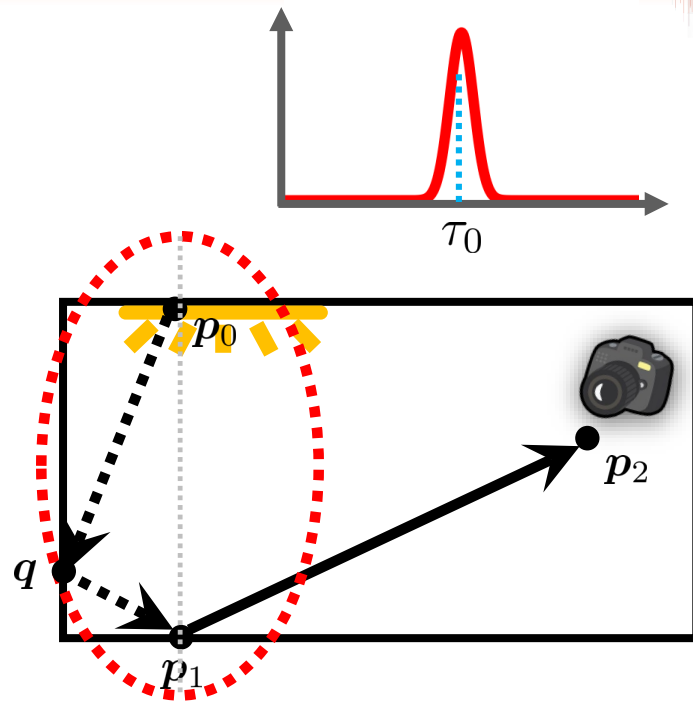
Few paths contribute to the integral

Handling Narrow Time Gate

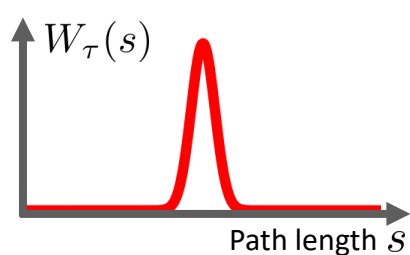
- Ellipsoidal next-event estimation
 - Step 1: Sample a path length
 $\tau_0 \sim W_\tau(\|\bar{\mathbf{x}}\|)$
 - Step 2: Trace a path from camera and sample a point on light
 - Step 3: Ellipsoidal connection [Pediredla et al. 2019]

q is on an ellipsoid such that

$$\|p_0 - q\| + \|q - p_1\| = \tau_0 - \|p_1 - p_2\|$$

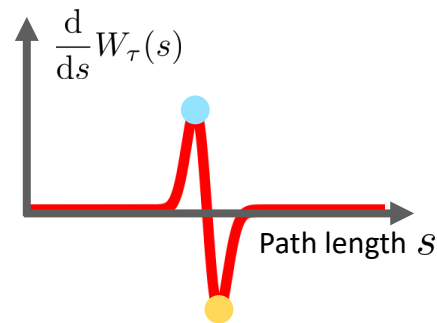


Handling Narrow Time Gate



Near-delta Gaussian

Differentiate
w.r.t. s



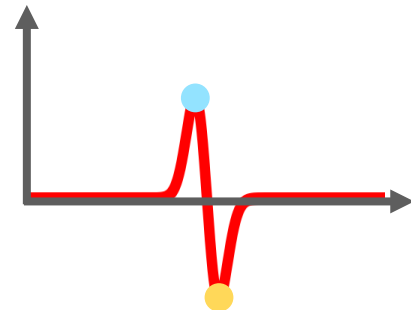
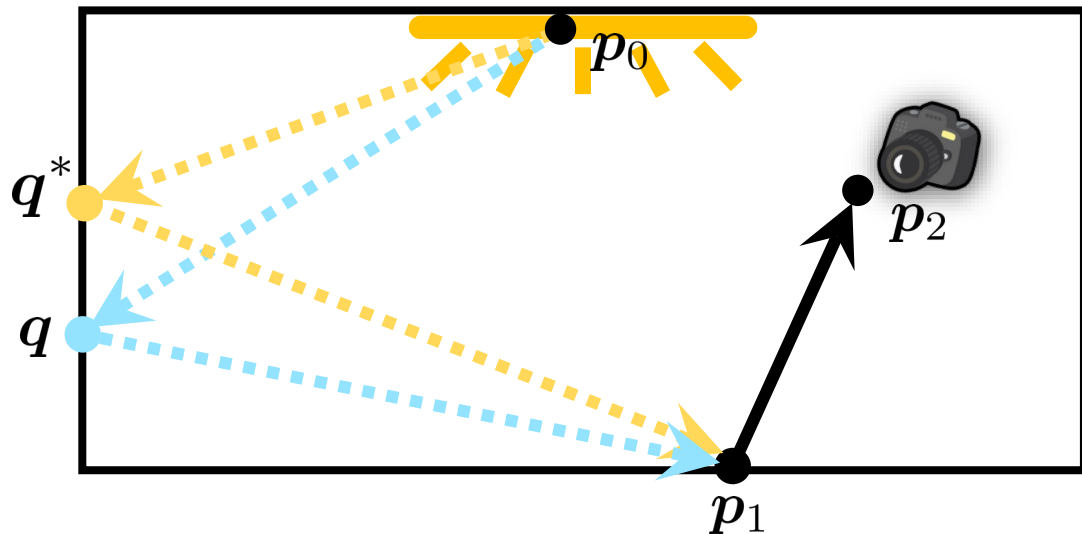
High-magnitude
positive value ●
and negative value ●

High variance!

- Antithetic sampling [Zhang et al. 2021]
 - Generate a pair of negatively correlated samples
 - High-magnitude derivatives cancel out

$$\frac{d}{ds}W_\tau(\bullet) + \frac{d}{ds}W_\tau(\bullet) = 0$$

Handling Narrow Time Gate



Construct two correlated paths

$$\|\bar{x}\| = \text{blue dot} \quad \|\bar{x}^*\| = \text{yellow dot}$$

$$\frac{d}{d\theta} W_\tau(\|\bar{x}\|) + \frac{d}{d\theta} W_\tau(\|\bar{x}^*\|) \approx 0$$



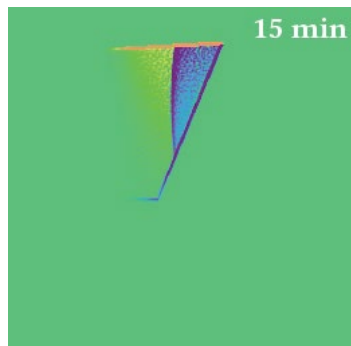
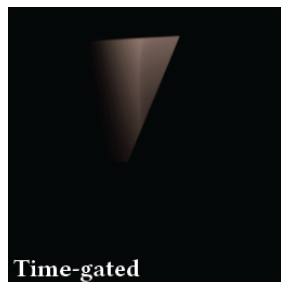
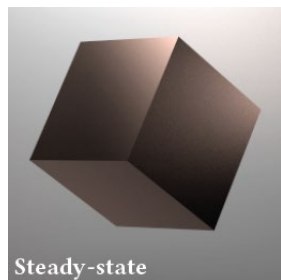
Contributions largely cancel out

Evaluation

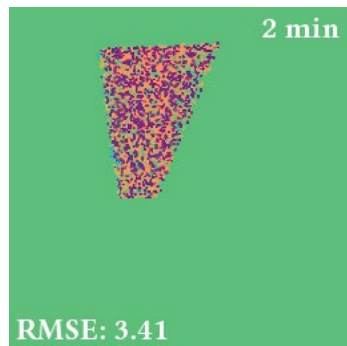
Estimating Interior Integral



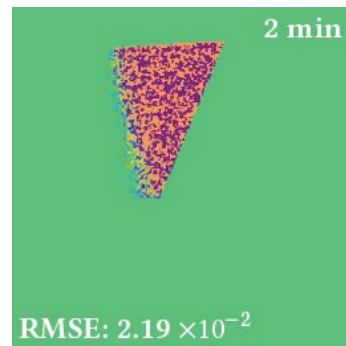
- Configuration: near-delta time gate, derivative w.r.t. the vertical position



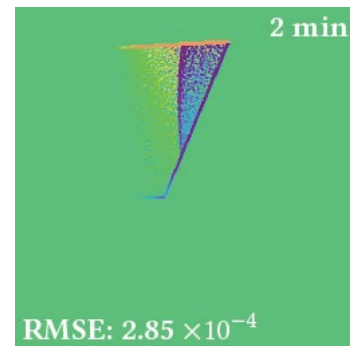
Reference of
interior integral



Standard
estimator



Ellipsoidal
NEE



Ellipsoidal NEE
+ antithetic

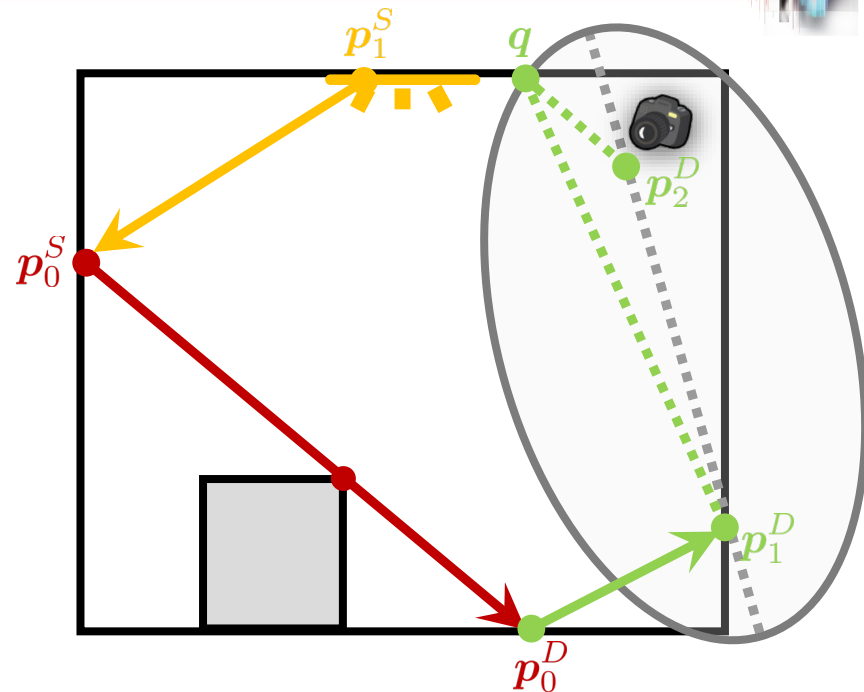
Estimating Visibility Boundary

$$\frac{dI}{d\theta} = \int_{\hat{\Omega}} \frac{d}{d\theta} \left[W_{\tau}(\|\bar{\mathbf{x}}\|) \hat{f}(\bar{\mathbf{p}}) \right] d\mu(\bar{\mathbf{p}}) +$$

$$\int_{\partial\hat{\Omega}} W_{\tau}(\|\bar{\mathbf{x}}\|) g(\bar{\mathbf{p}}) d\dot{\mu}(\bar{\mathbf{p}}) +$$

$$\sum_{s \in \Delta\mathbb{R}[W_{\tau}]} \int_{\partial\hat{\Omega}_{\tau}(\|\bar{\mathbf{x}}\|)} \Delta W_{\tau}(s) h(\bar{\mathbf{p}}) d\dot{\mu}_{\tau}(\bar{\mathbf{p}})$$

- Multi-directional sampling [Zhang et al. 2020]
- Using ellipsoidal NEE if time gate is narrow



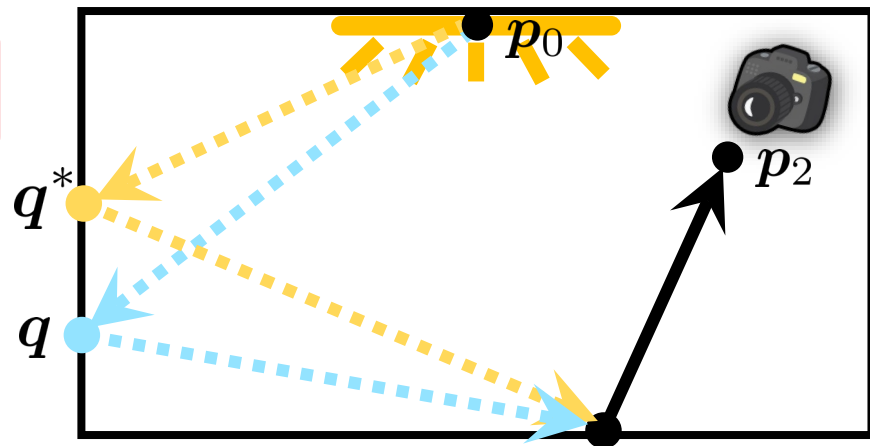
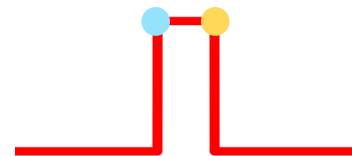
Estimating Path-Length Boundary



$$\frac{dI}{d\theta} = \int_{\hat{\Omega}} \frac{d}{d\theta} \left[W_{\tau}(\|\bar{\mathbf{x}}\|) \hat{f}(\bar{\mathbf{p}}) \right] d\mu(\bar{\mathbf{p}}) + \int_{\partial\hat{\Omega}} W_{\tau}(\|\bar{\mathbf{x}}\|) g(\bar{\mathbf{p}}) d\dot{\mu}(\bar{\mathbf{p}}) +$$

$$\sum_{s \in \Delta\mathbb{R}[W_{\tau}]} \int_{\partial\hat{\Omega}_{\tau}(\|\bar{\mathbf{x}}\|)} \Delta W_{\tau}(s) h(\bar{\mathbf{p}}) d\dot{\mu}_{\tau}(\bar{\mathbf{p}})$$

- **Ellipsoidal NEE** is mandatory
- **Antithetic sampling** for variance reduction

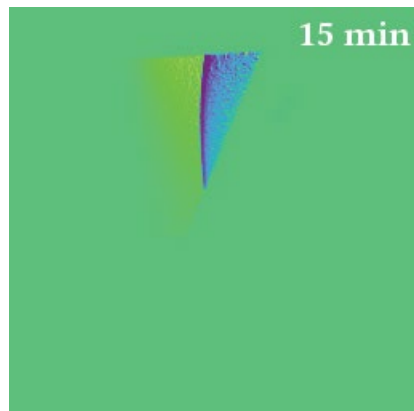
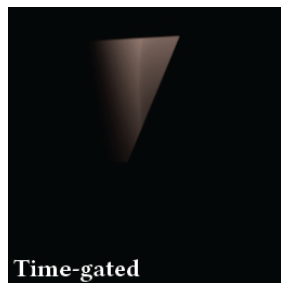
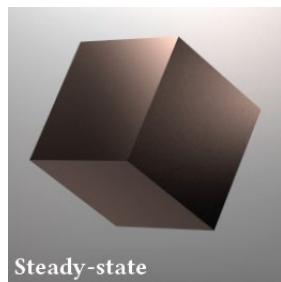


Evaluation

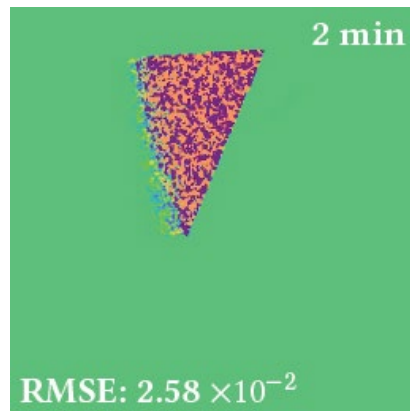
Estimating Path-Length Boundary Integral



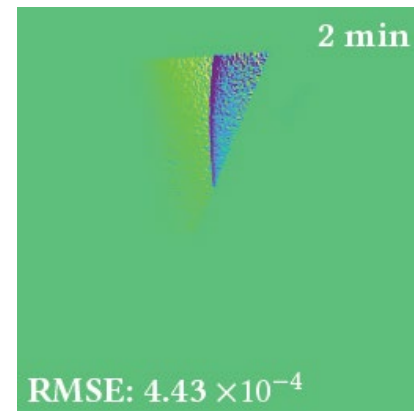
- Configuration: near-delta time gate, derivative w.r.t. the vertical position



Reference of path-length boundary



Ellipsoidal NEE

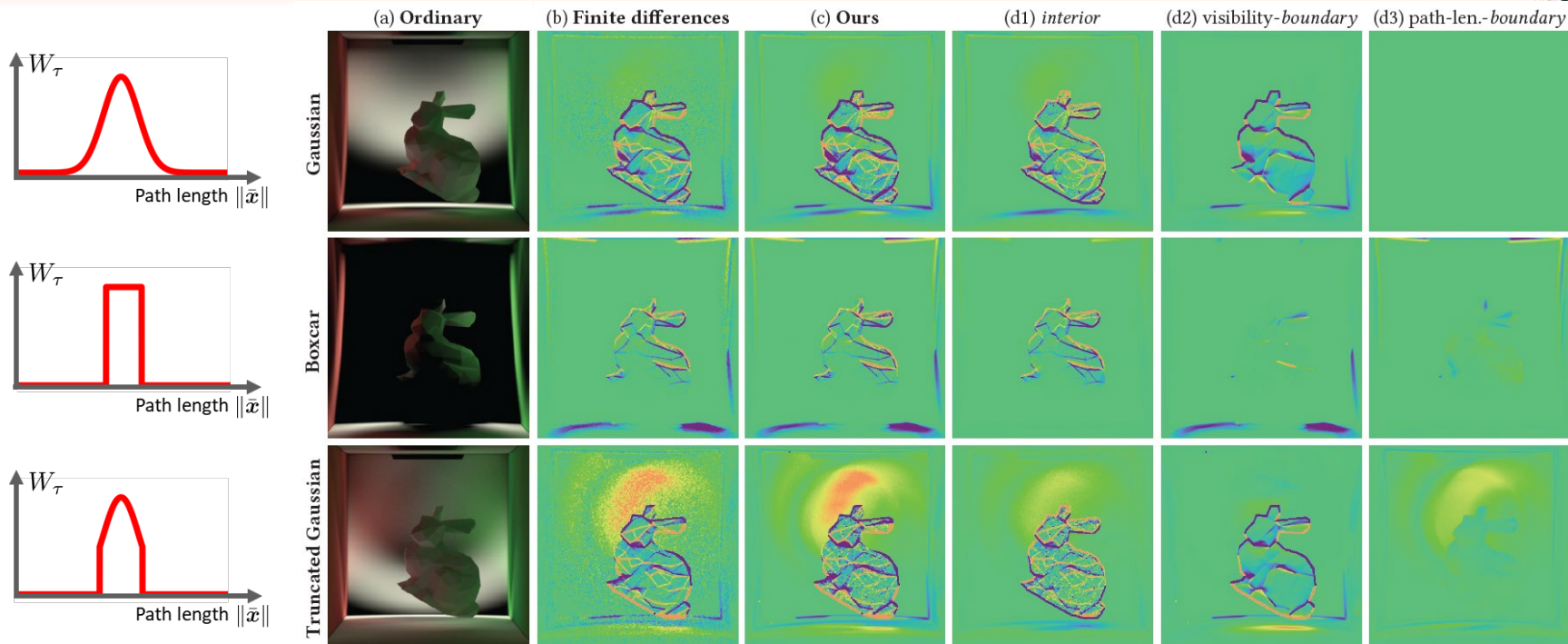


Ellipsoidal NEE + antithetic

Results

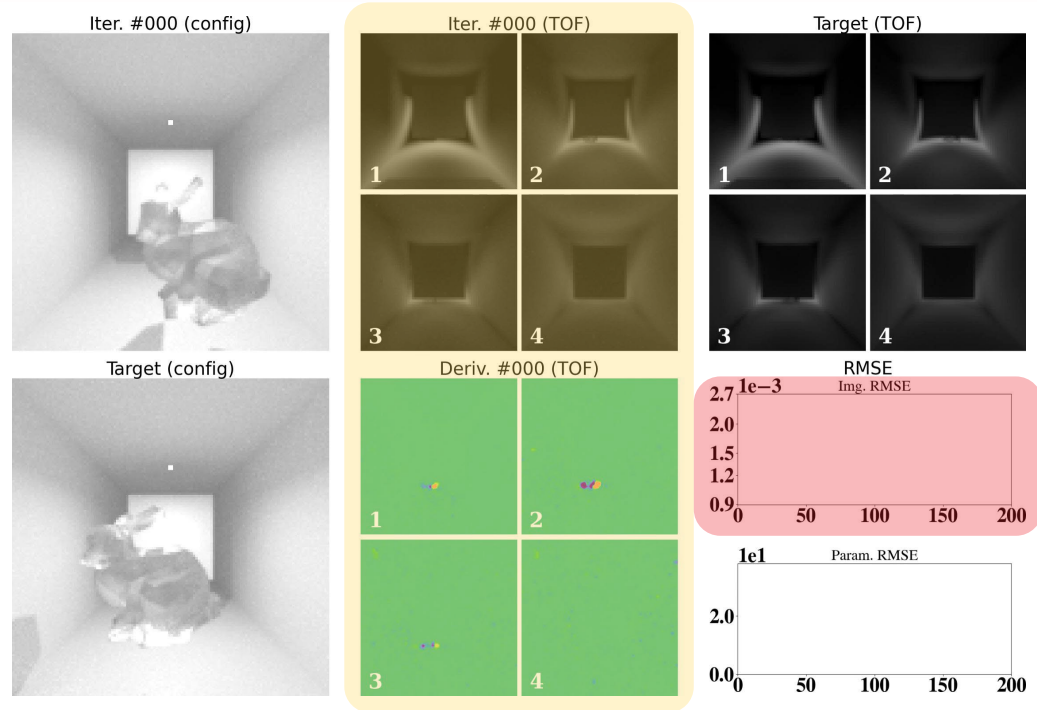


Validation



Inverse Rendering Results

Bunny

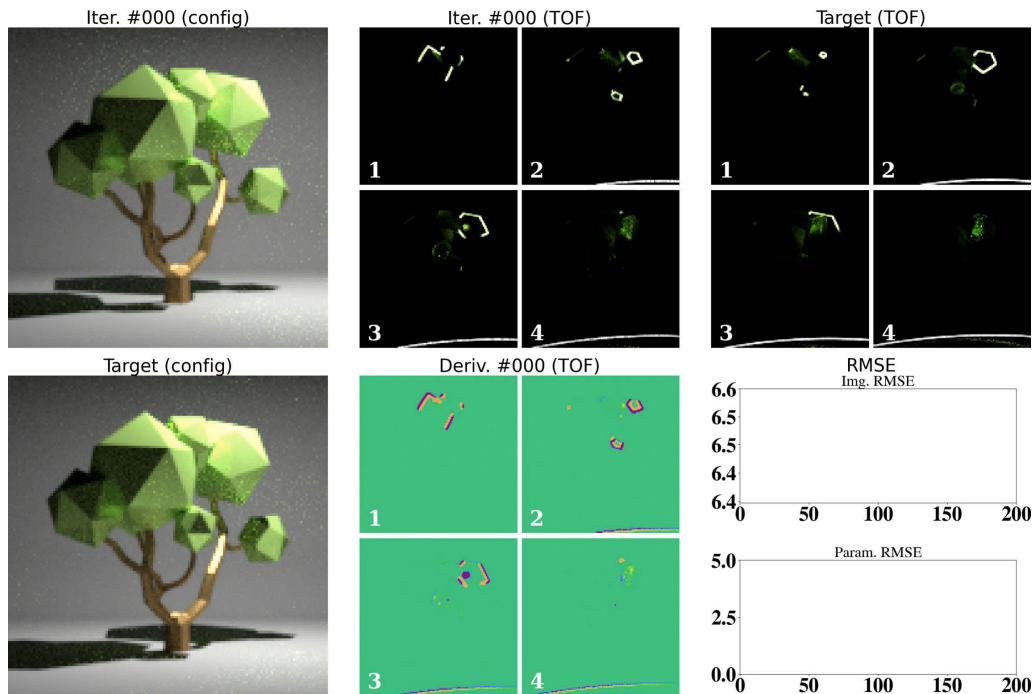


- A rough-glass bunny inside a diffuse box
- ToF camera is **blocked** (NLOS configuration)
- Search for position
- 20 ToF images used, 4 shown
- Only the **image loss** is used for optimization

Inverse Rendering Results

Tree

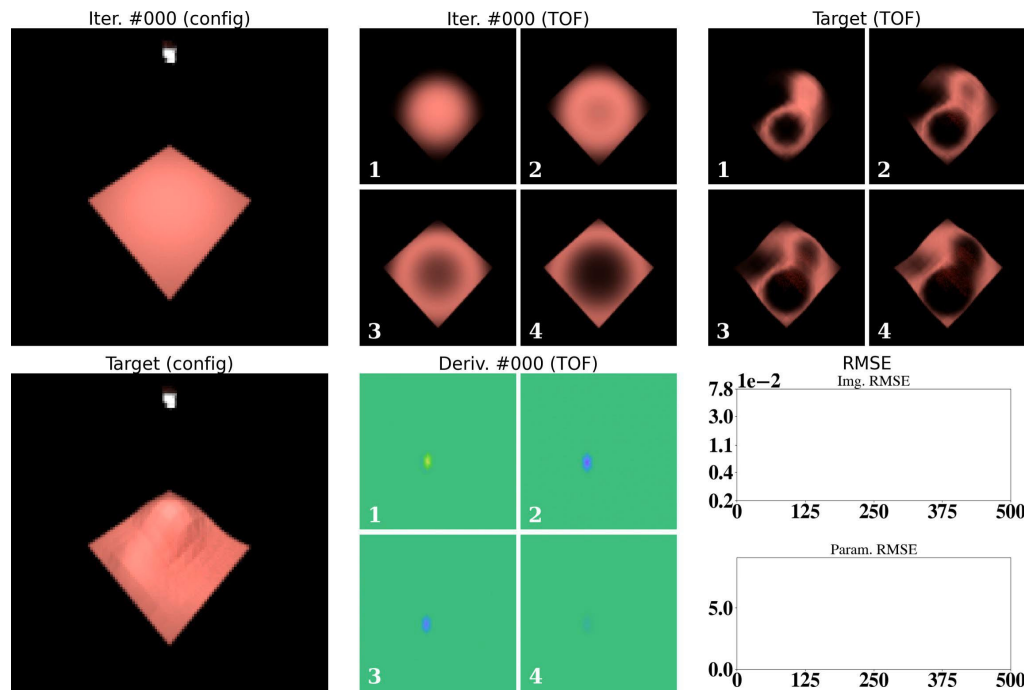
- A glossy tree model lit by a small area light
- Search for the **position** of the light source
- Near-delta time gate



Inverse Rendering Results

Height field (ToF)

- Search for the height of each vertex (121 unknown variables)
- 12 ToF images used, 4 shown

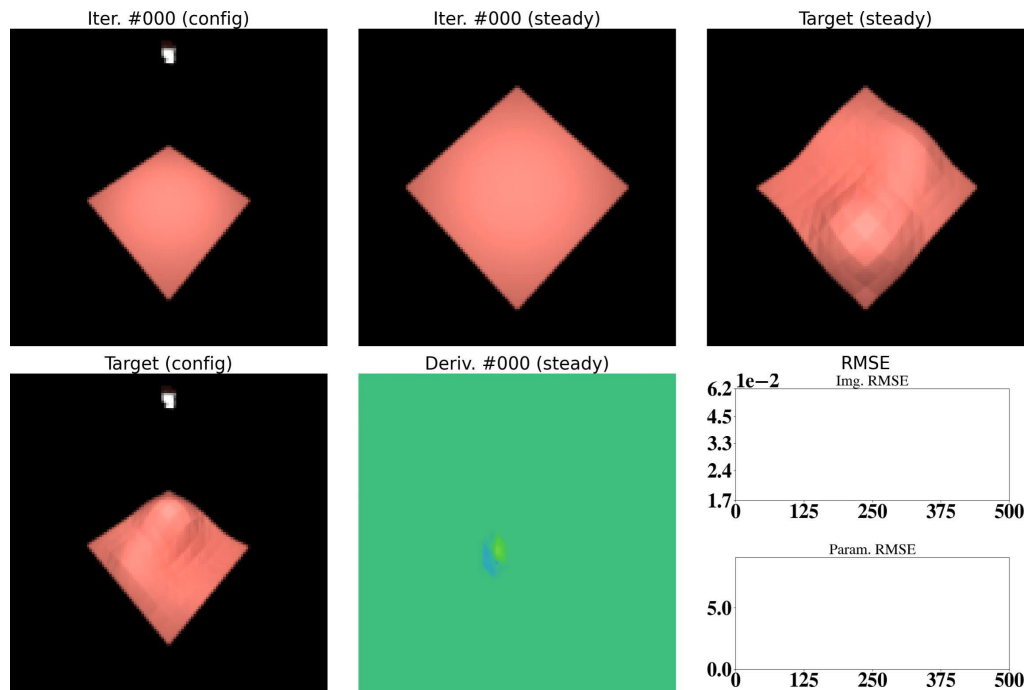


Converged

Inverse Rendering Results

Height field (steady-state)

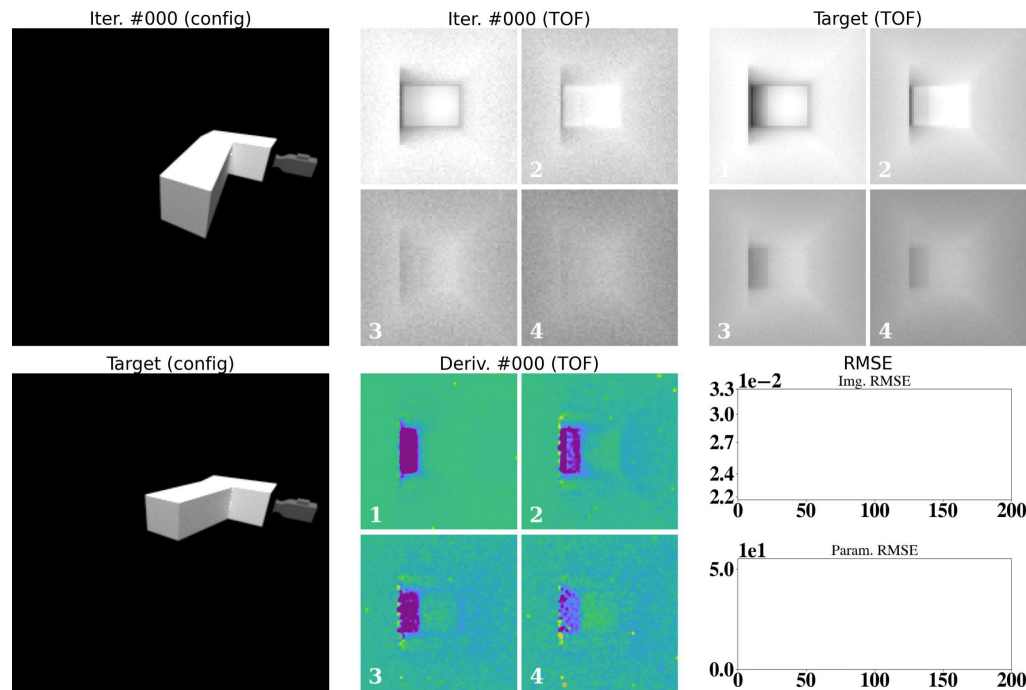
- A single steady-state image is used
- Optimization becomes highly under-constrained



Get stuck at a local minimum

Inverse Rendering Results

Corridor (Full interreflections, our estimator)



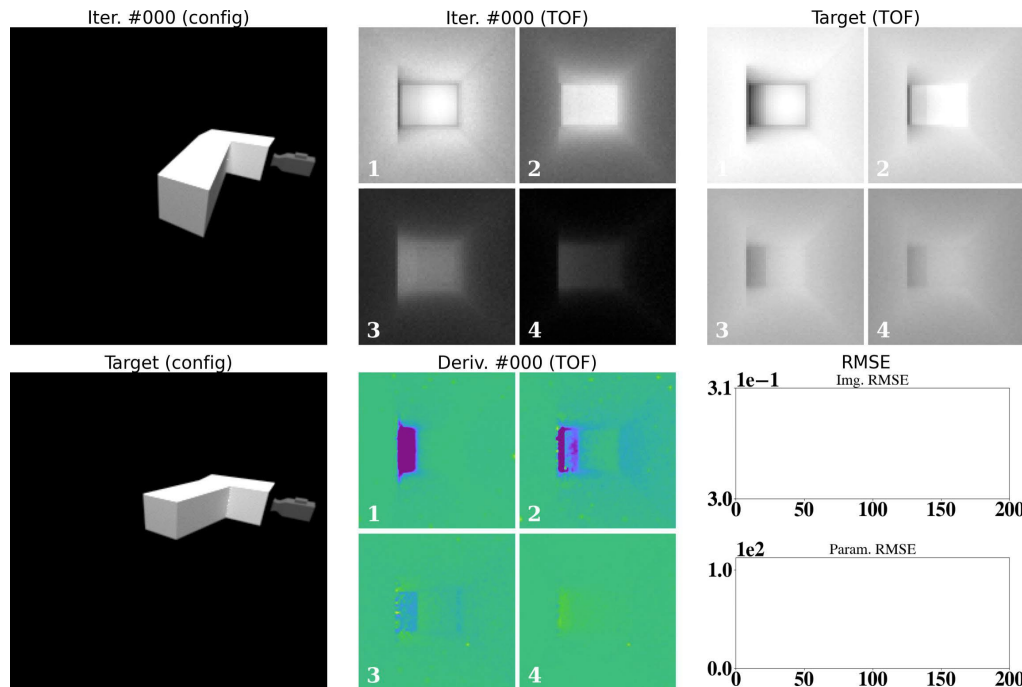
- Search for the position of the end of the corridor
- Not directly visible to the camera (NLOS)
- Concave shape
- Simulating **full inter-reflections** is crucial

Inverse Rendering Results

Corridor (3 bounces)

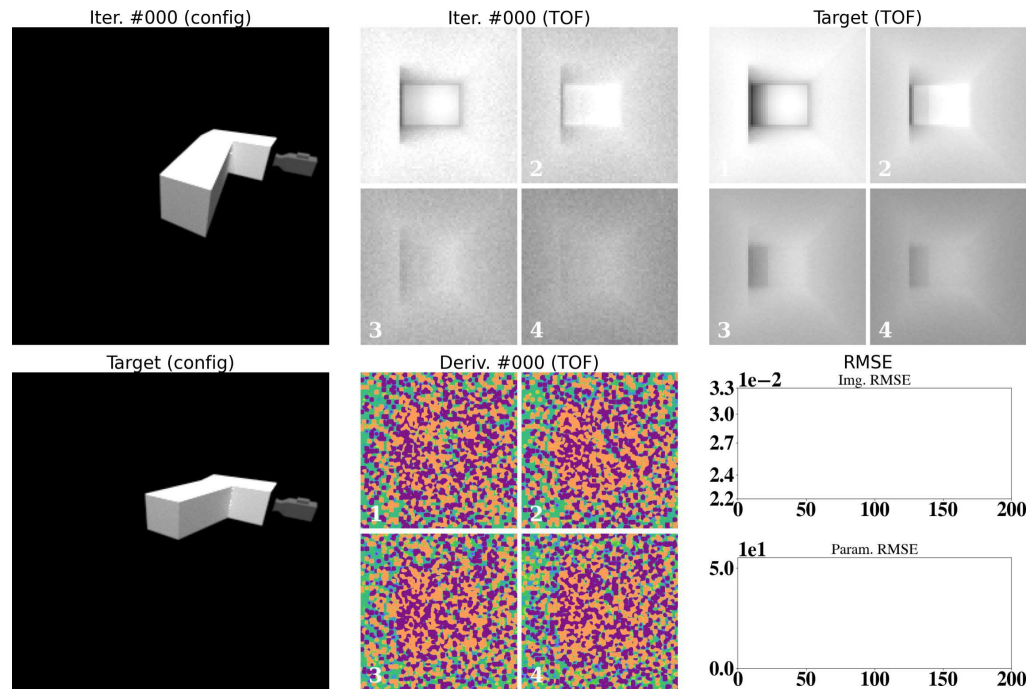
- Simulating **only 3 bounces**
- Suffering significant energy loss

Diverge



Inverse Rendering Results

Corridor (Full interreflections, finite differences)



- Derivatives computed using **finite differences**
- Derivative estimates are biased and high-variance

Fail to converge

Limitations and Future Work



- Volumetric light transport
- Dirac delta path-length importance function
 - Interior integral involves 2nd-order derivatives
- Current implementation: CPU-based, simple forward-mode autodiff
 - GPU-based system [Nimier-David et al. 2019, 2020; Vicini et al. 2021]
 - Ability to handle millions of parameters
 - Real-world large-scale ToF imaging problems

Conclusion



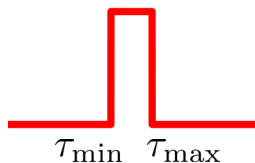
- Differential time-gated path integral

$$\frac{dI}{d\theta} = \int_{\hat{\Omega}} \frac{d}{d\theta} \left[W_{\tau}(\|\bar{x}\|) \hat{f}(\bar{p}) \right] d\mu(\bar{p}) +$$

$$\int_{\partial\hat{\Omega}} W_{\tau}(\|\bar{x}\|) g(\bar{p}) d\dot{\mu}(\bar{p}) +$$

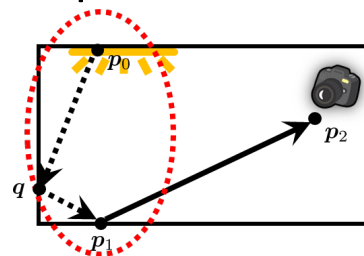
$$\sum_{s \in \Delta\mathbb{R}[W_{\tau}]} \int_{\partial\hat{\Omega}_{\tau}(\|\bar{x}\|)} \Delta W_{\tau}(s) h(\bar{p}) d\dot{\mu}_{\tau}(\bar{p})$$

Unique path-length
boundary caused by

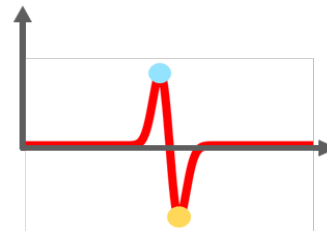


- Efficient Monte Carlo estimators

- Ellipsoidal NEE



- Antithetic sampling

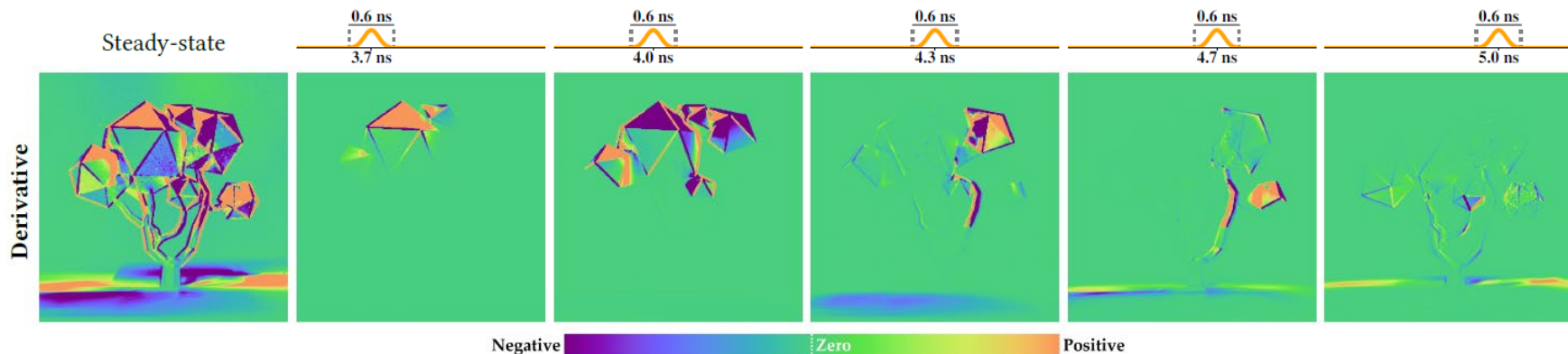


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Project webpage
<https://bit.ly/3vln2jn>





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