SINGAPORE UNIVERSITY OF TECHNOLOGY AND DESIGN

CGL

Computational Assemblies for Digital Fabrication

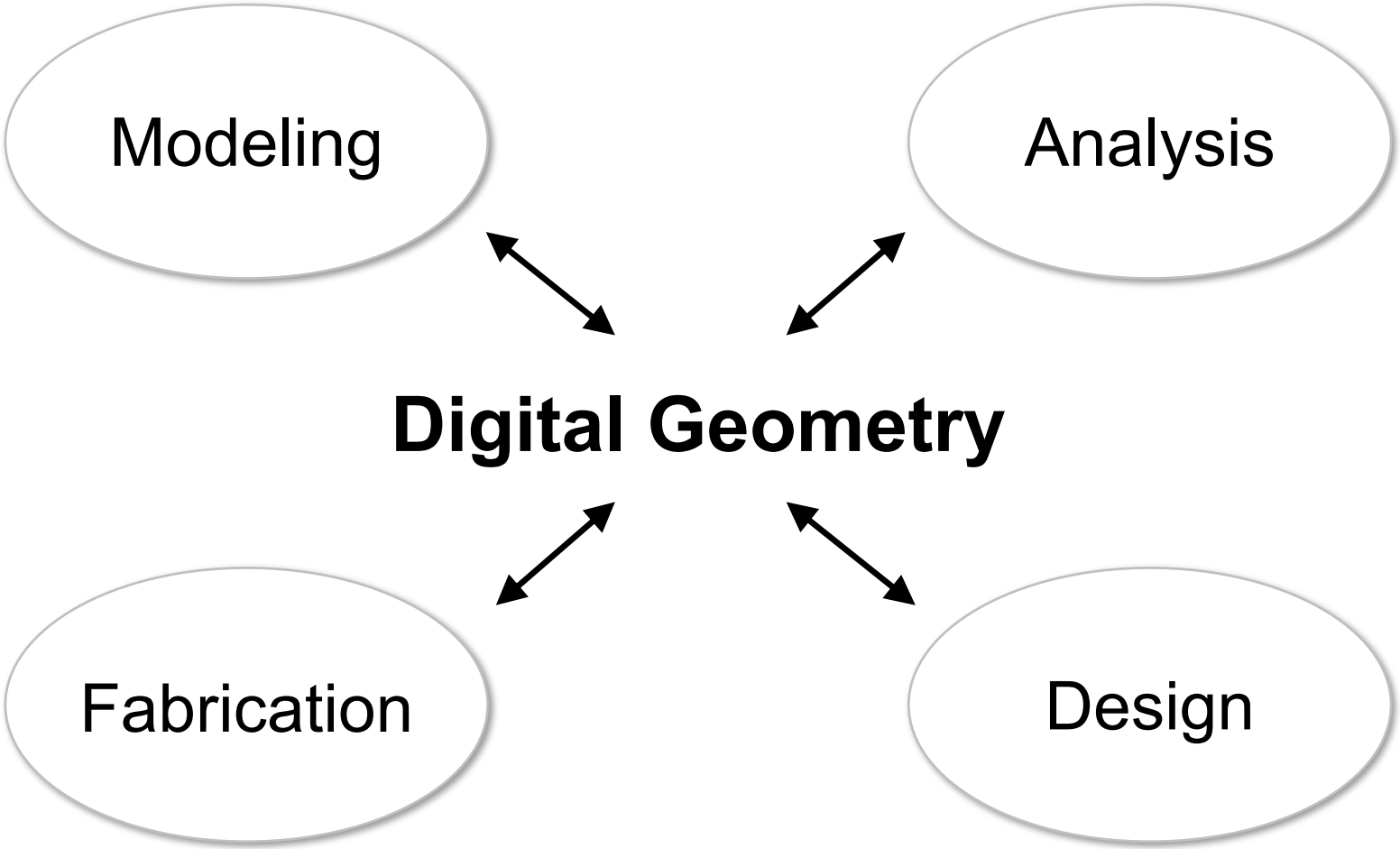
Peng SONG, SUTD

https://sutd-cgl.github.io/

Singapore University of Technology and Design

- **Fourth** public autonomous university in Singapore established in **2009**
- Focus on **design** and **multi-disciplinary** curriculum and research

Computer Graphics Group in SUTD



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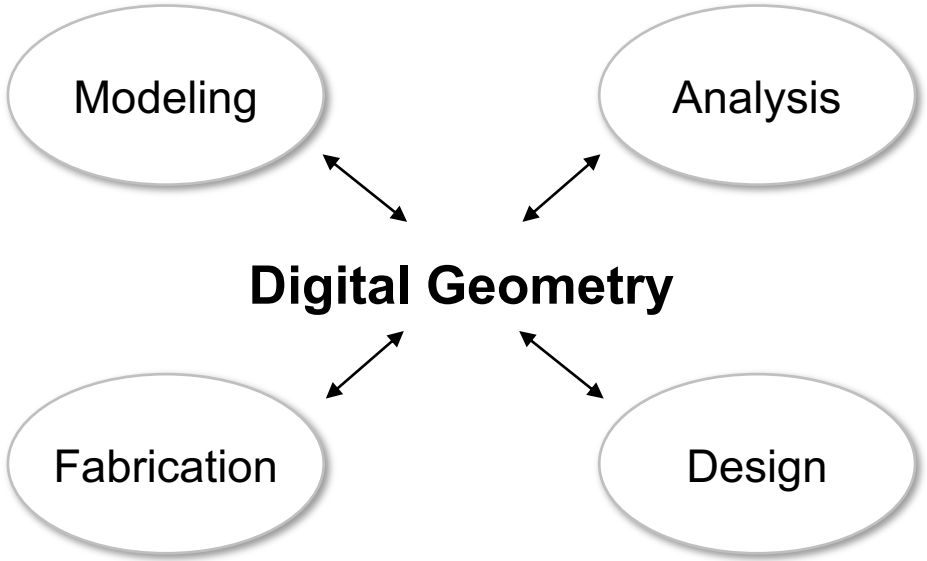
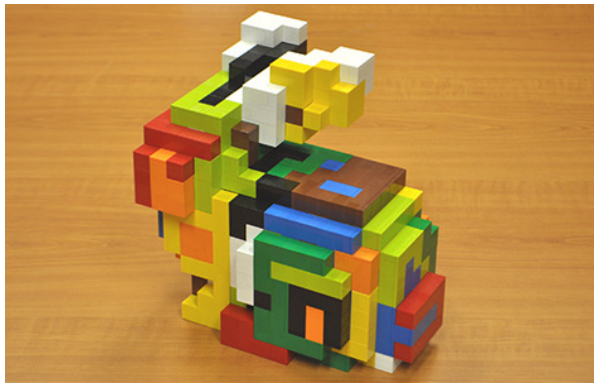
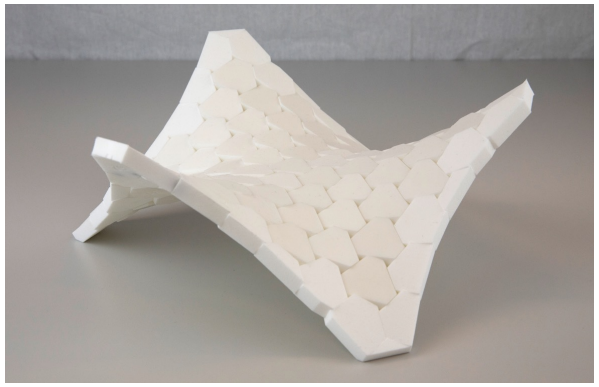


Recreational

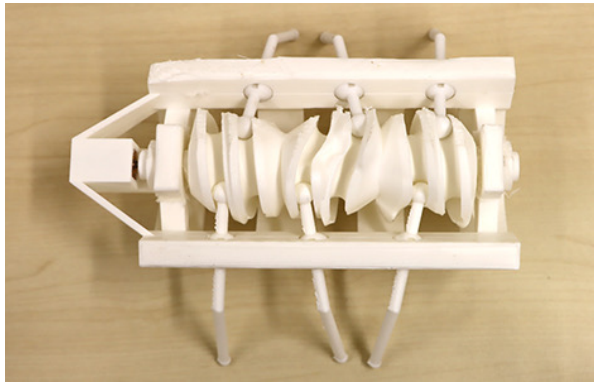


Architectural



Mechanical

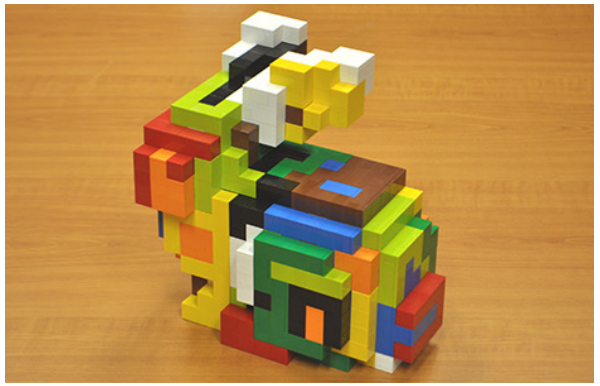
Robotic



Computer Graphics Group in SUTD

Assemblies

Recreational



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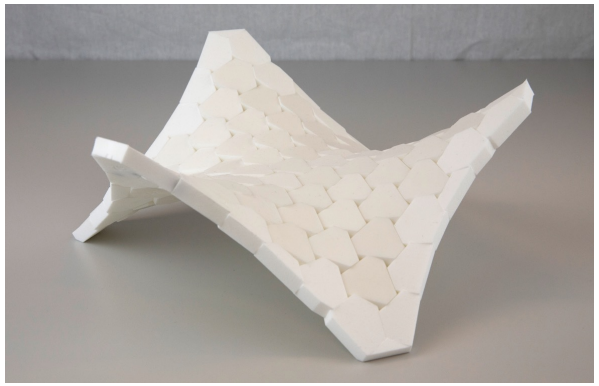

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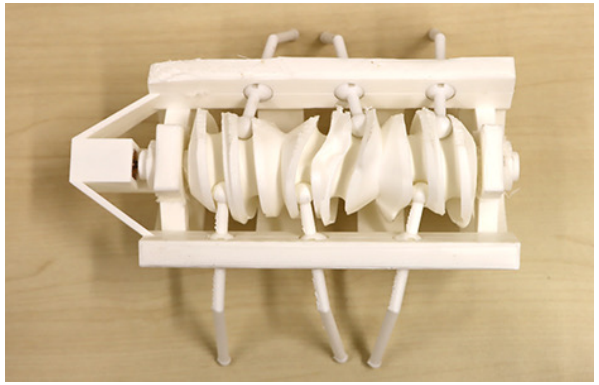

Assemblies

An assembly is an arrangement of parts connected by joints to have a specific form and functionality.

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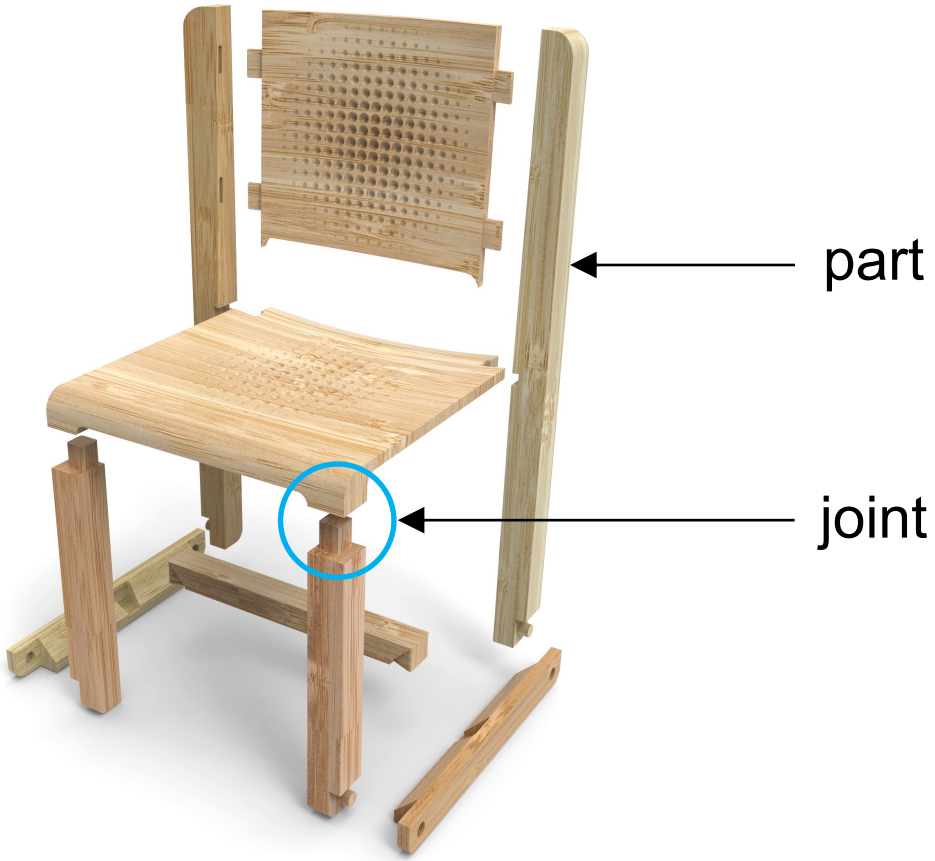


Assemblies

Monolithic object

vs

Assembly

Assemblies: Advantages

- Simplify fabrication

Fabricate

Assemble

Assemblies: Advantages

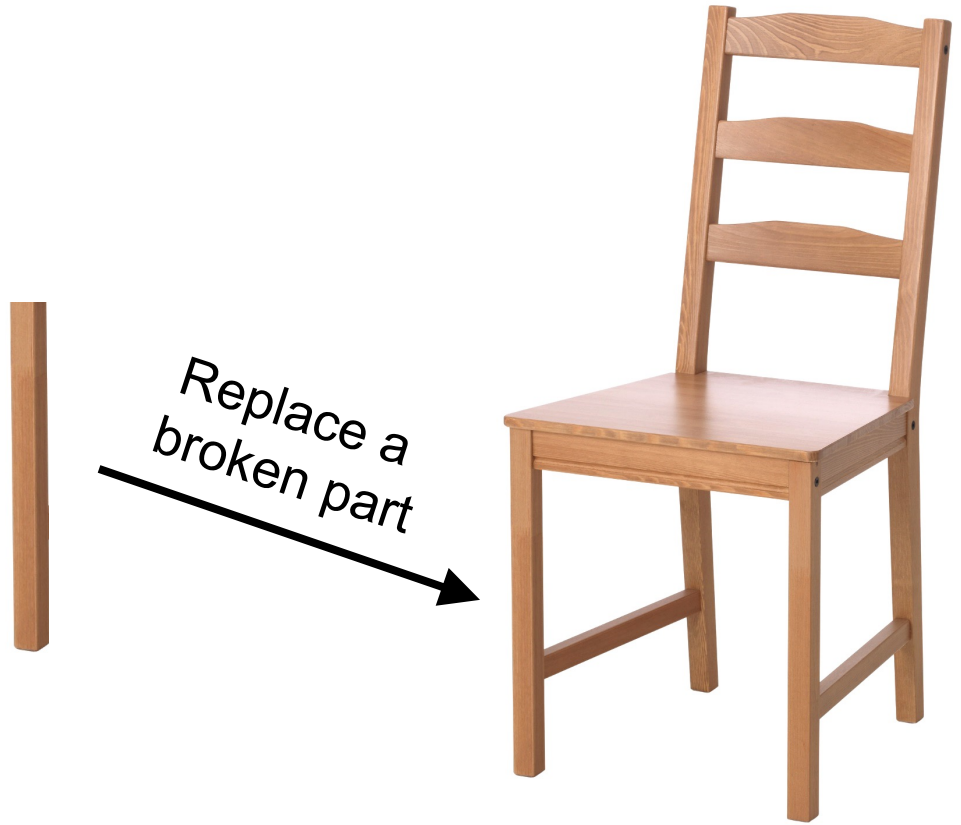
- Simplify fabrication
- Facilitate storage and transport

Pack

Disassemble

Assemblies: Advantages

- Simplify fabrication
- Facilitate storage and transport
- Facilitate maintenance



Assemblies: Advantages

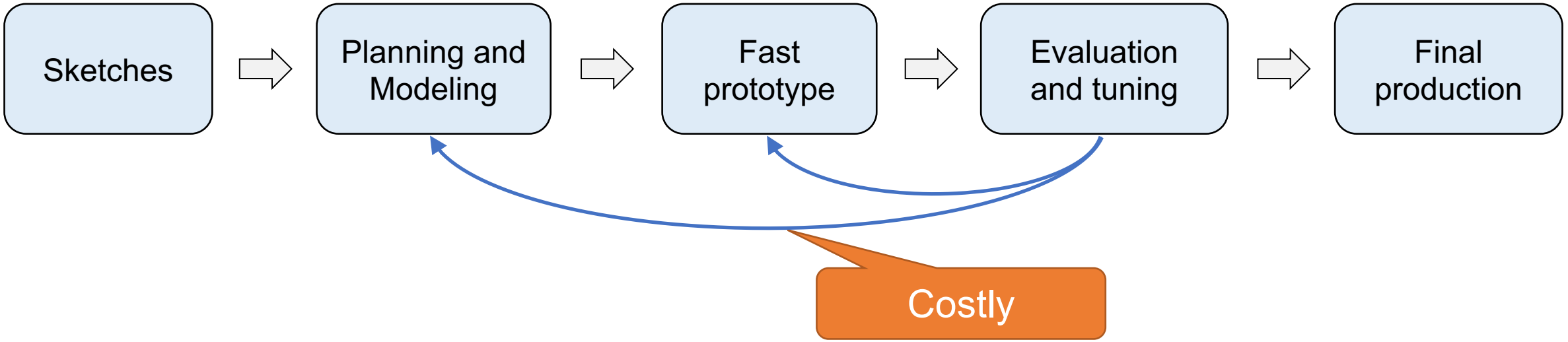
- Simplify fabrication
- Facilitate storage and transport
- Facilitate maintenance
- Multiple forms

Assemblies: Advantages

- Simplify fabrication
- Facilitate storage and transport
- Facilitate maintenance
- Multiple forms
- Multiple functionalities

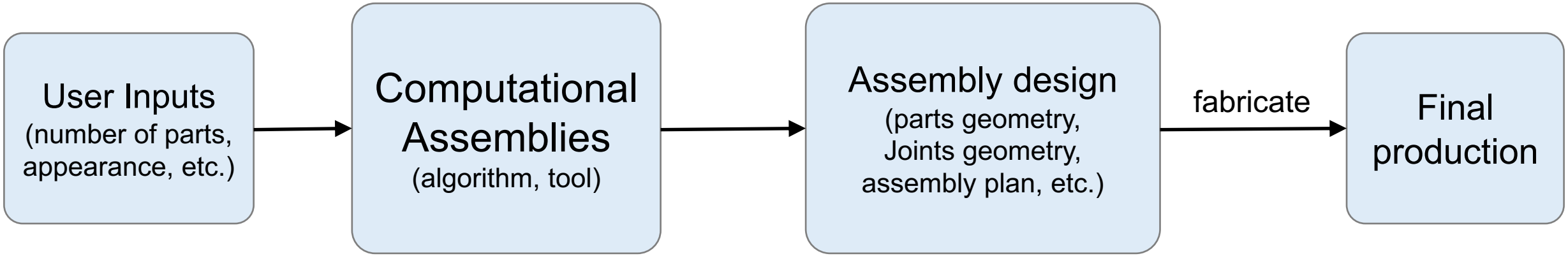
Traditional Design Process

- Traditionally, designing assemblies is a challenging task restricted to the professionals.



Computational Assemblies

- Currently, there is a trend to study and develop computational techniques for **analyzing**, **designing**, and **fabricating** assemblies
- We name this emerging research area **computational assemblies**
  - enable general users to design **personalized assemblies**
  - enable to generate designs with **optimized performance**



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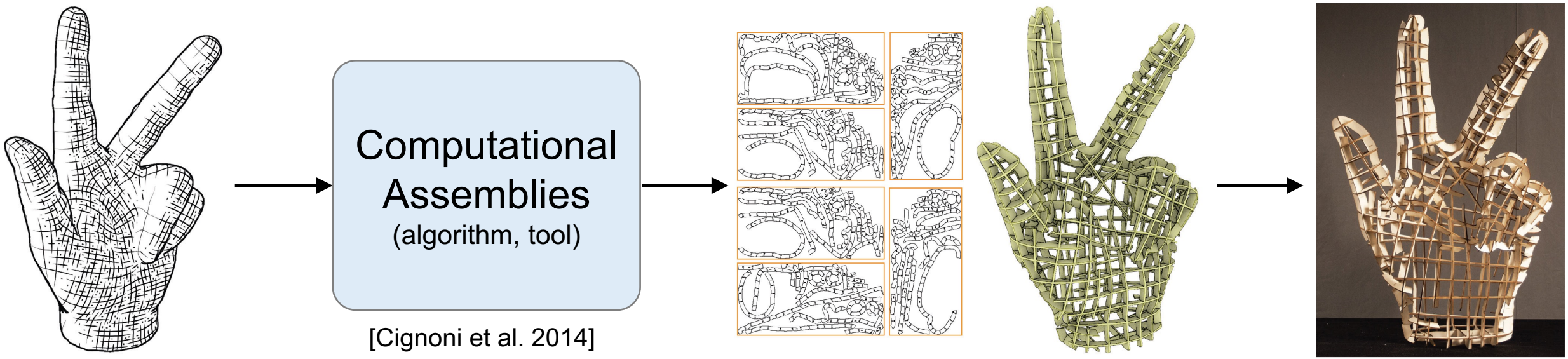
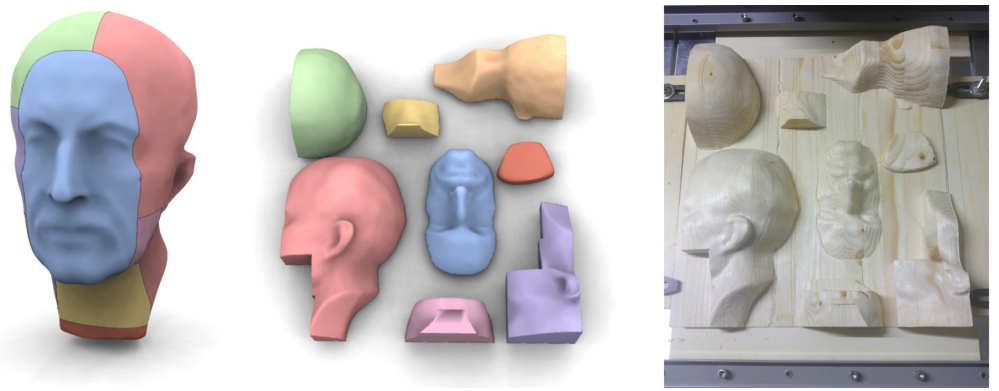


[Cignoni et al. 2014]

Research in Computational Assemblies

- Parts fabricability

CNC milling



[Muntoni et al. 2018]

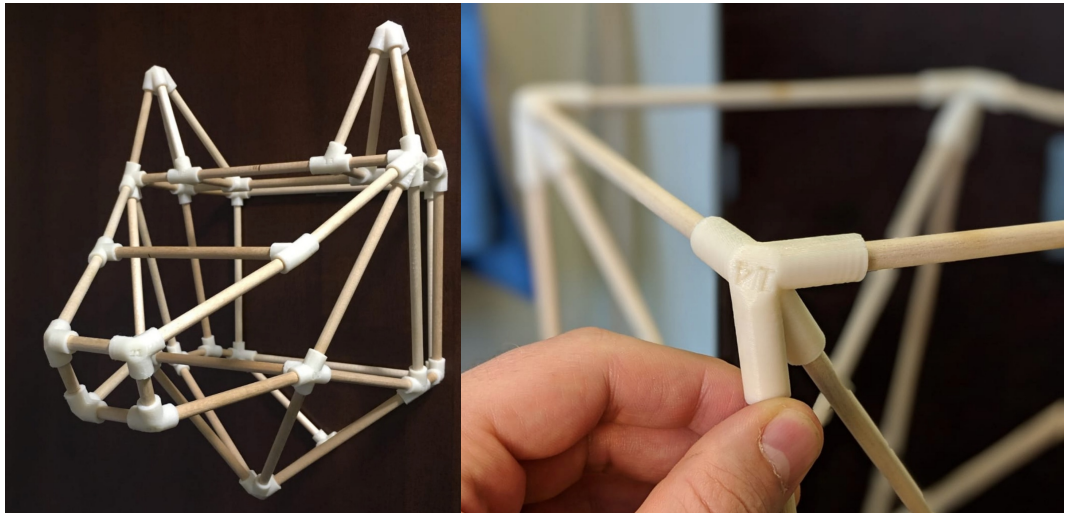
laser cutting
+ 3D printing

[Song et al. 2016]

Research in Computational Assemblies

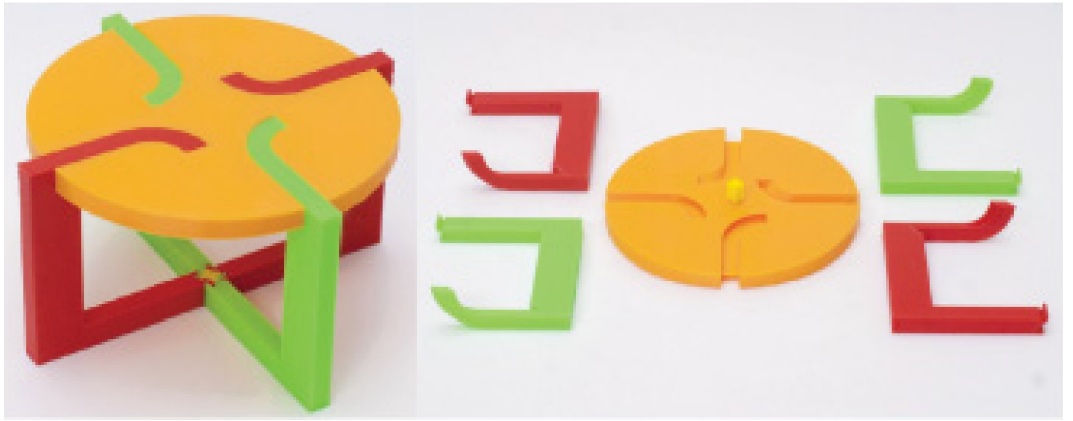
- Parts fabricability
- Parts joining

external joint



[Jacobson 2019]

integral joint

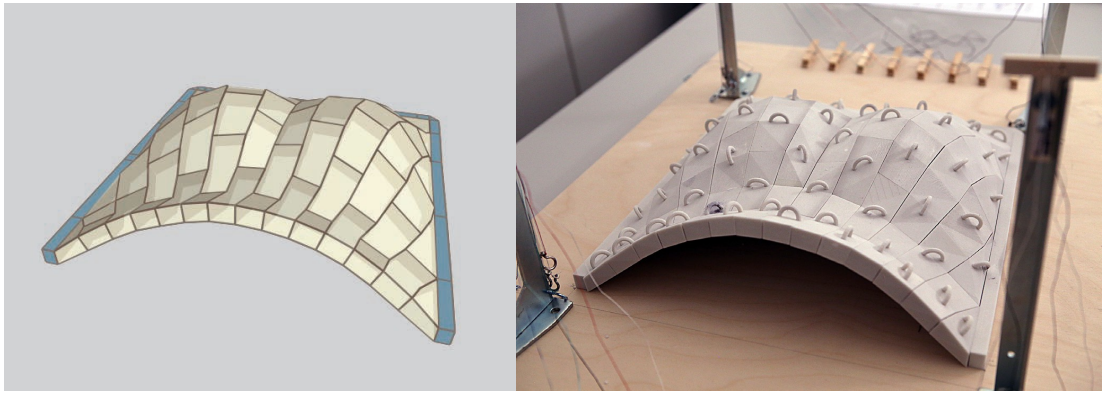


[Yao et al. 2019]

Research in Computational Assemblies

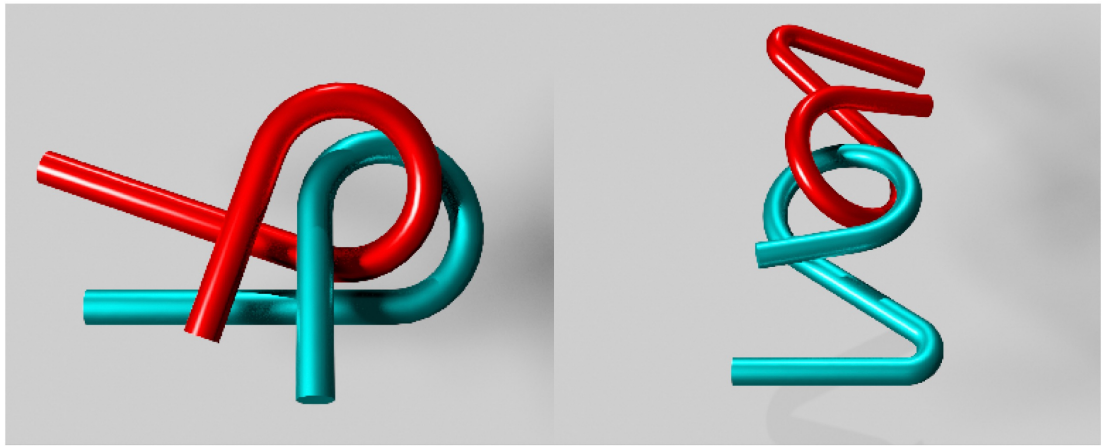
- Parts fabricability
- Parts joining
- Parts assembly

assembly sequence



[Deuss et al. 2014]

assembly motion



[Zhang et al. 2020]

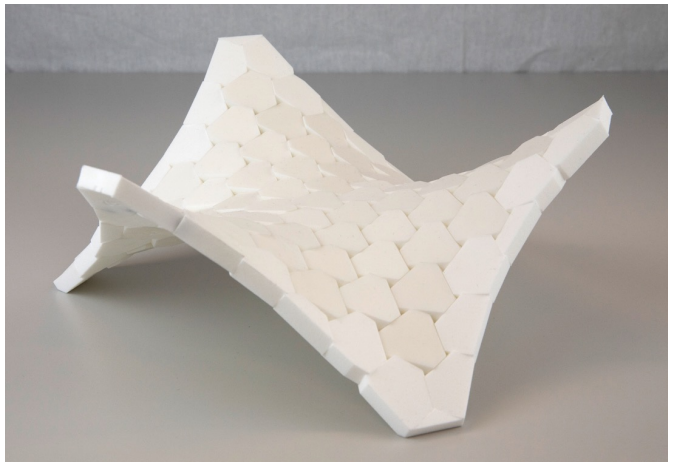
Research in Computational Assemblies

- Parts fabricability
- Parts joining
- Parts assembly
- Structural stability

equilibrium

[Panozzo et al. 2013]

interlocking



[Wang et al. 2019]

Research in Computational Assemblies

- Parts fabricability
- Parts joining
- Parts assembly
- Structural stability
- Assembly aesthetics

cutting seams

[Filoscia et al. 2020]

multi-color

[Araújo et al. 2019]

Research in Computational Assemblies

- Parts fabricability
- Parts joining
- Parts assembly
- Structural stability
- Assembly aesthetics
- Reconfigurability

free reconfig.

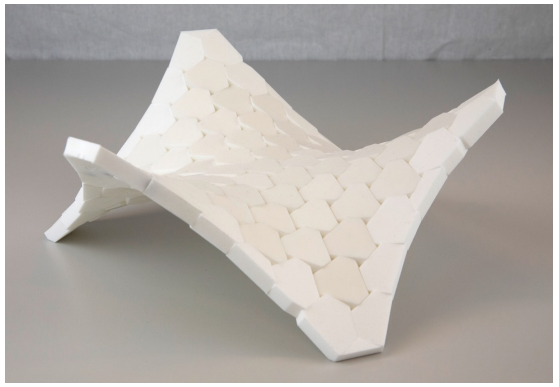
[Song et al. 2017]

[Yuan et al. 2018]

hinged reconfig.

Research in Computational Assemblies

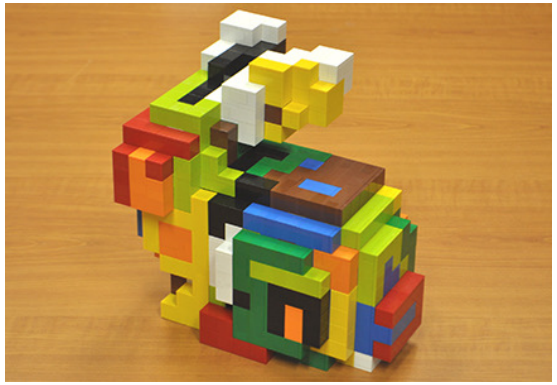
- Parts fabricability
- Parts joining
- Parts assembly
- **Structural stability**
- Assembly aesthetics
- Reconfigurability



[Wang et al. 2019]

[Wang et al. 2018]

Computational Design of Interlocking Assemblies



[Song et al. 2012]

Structurally Stable

- An assembly with rigid parts is structurally stable if it can preserve its form under external forces without collapse
- Structurally stable is a necessary condition for using many real-word objects

unstable

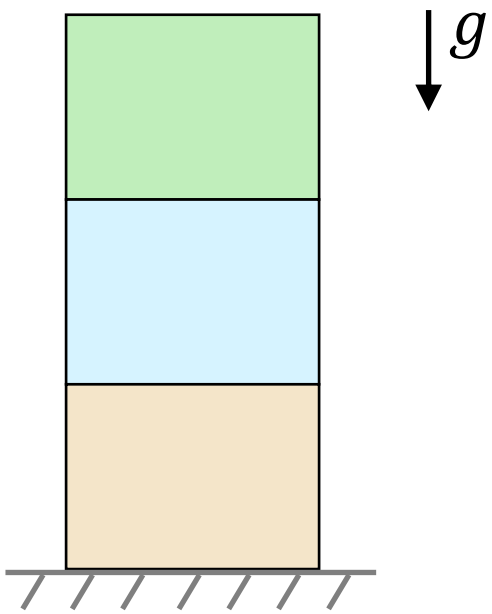
unstable

unstable

Structural Stability Analysis

Static analysis

(equilibrium under
a certain external force)



Structural Stability Analysis

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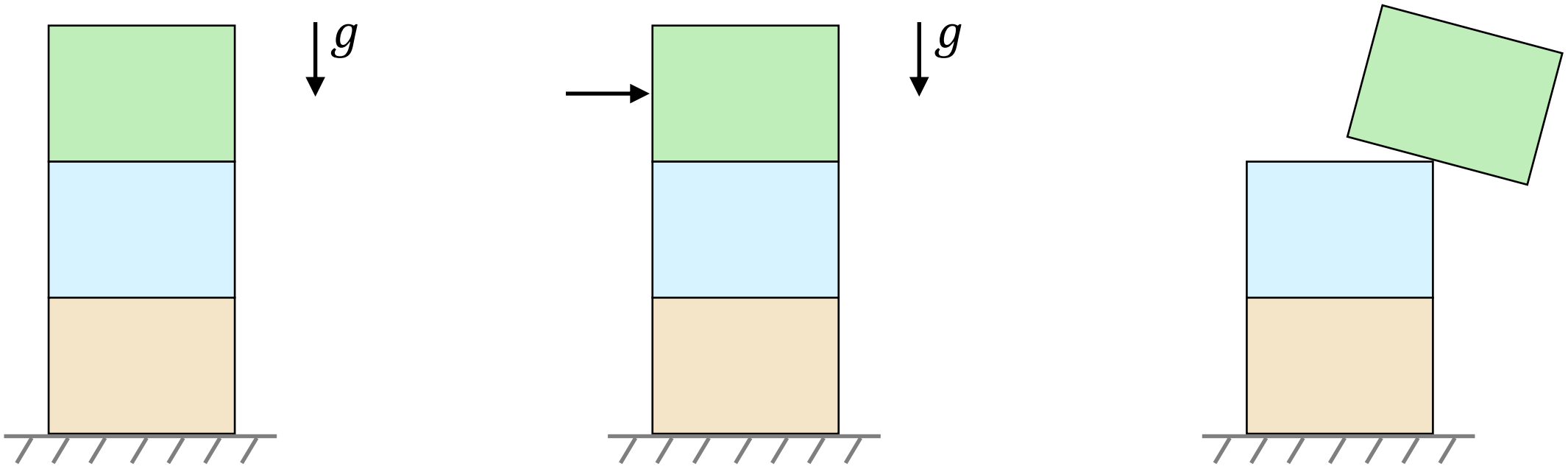

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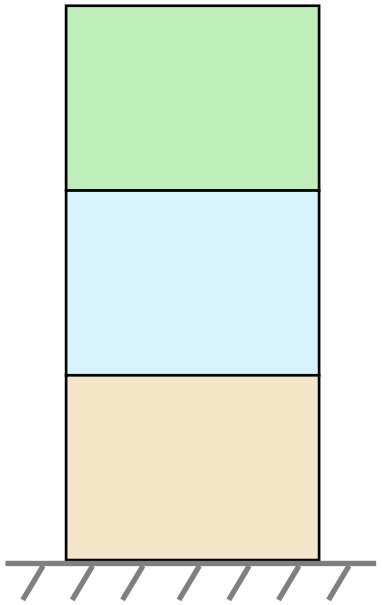
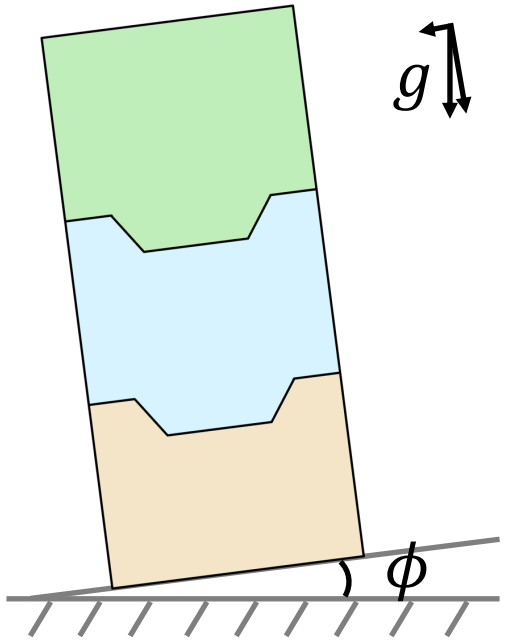


Tilt analysis

(equilibrium under
a set of external forces)



Structural Stability Analysis

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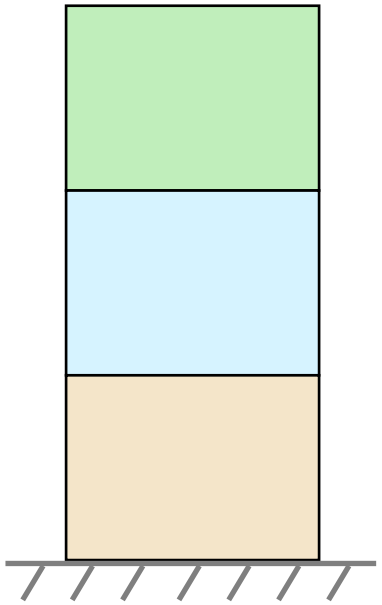

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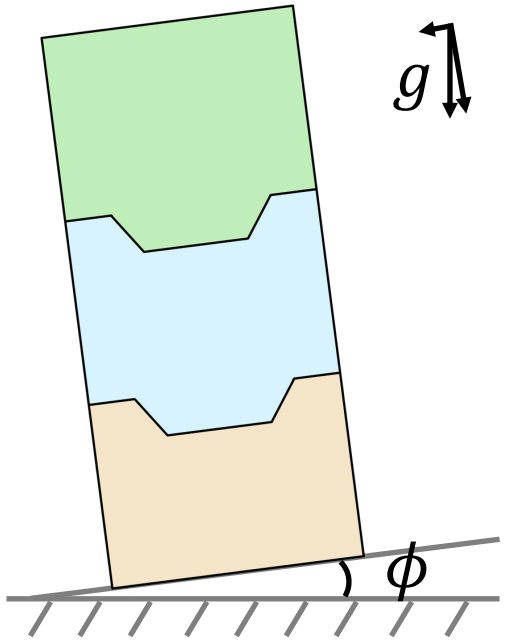
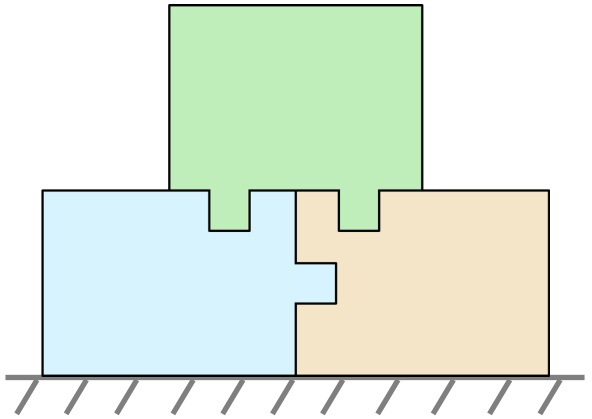


Interlocking test

(equilibrium under
arbitrary external forces)



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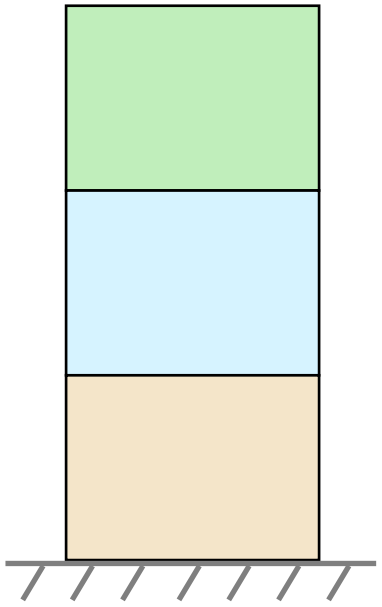

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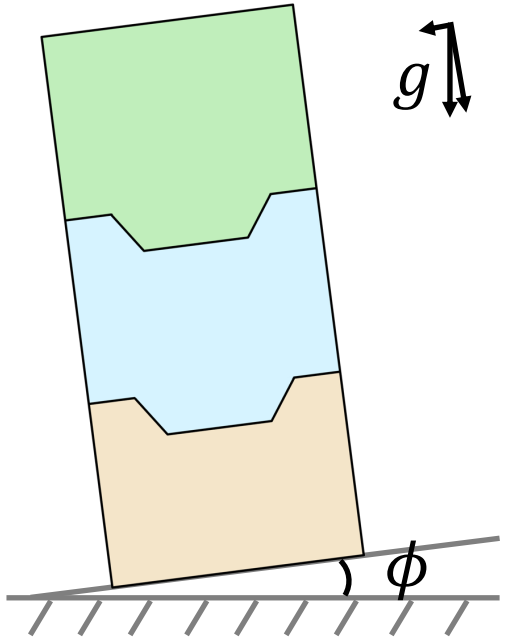

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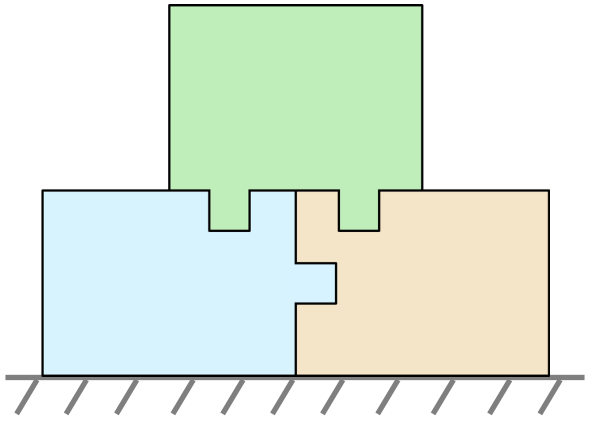


more structurally stable (with more restrictive joints)

Interlocking Assemblies

Interlocking assemblies have been used for a variety of applications, where the assemblies need to bear forces from many unpredictable directions.

Puzzle

[Song et al. 2012]

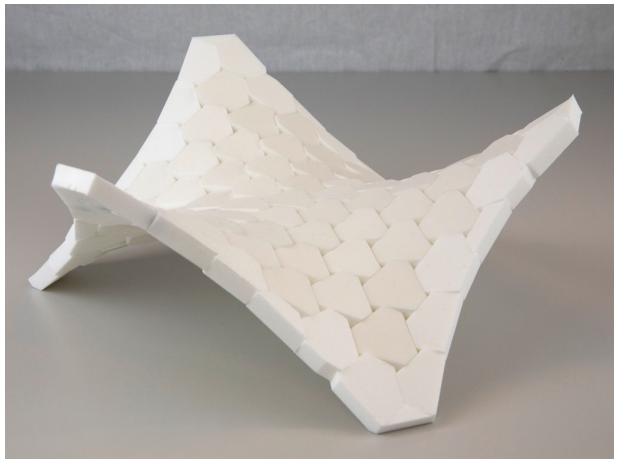
3D printing

[Yao et al. 2017]

Furniture

[Song et al. 2017]

Architecture

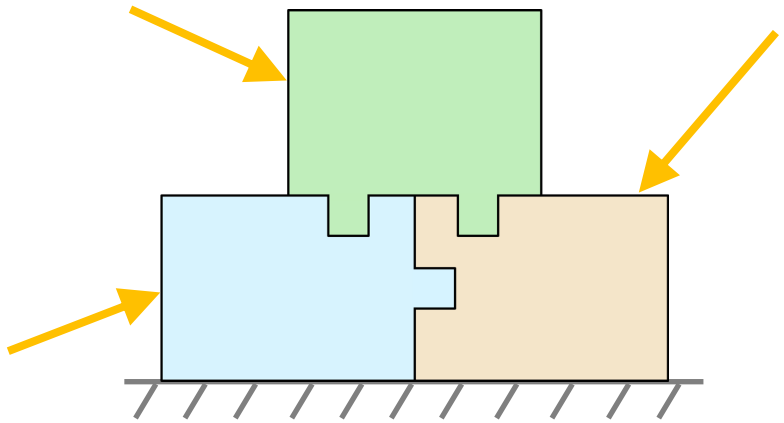


[Wang et al. 2019]

Interlocking Assemblies

Static

The assembly is in equilibrium under arbitrary external forces
(the key is held by other means)



Challenge:
We cannot enumerate all possible external force configurations!!!

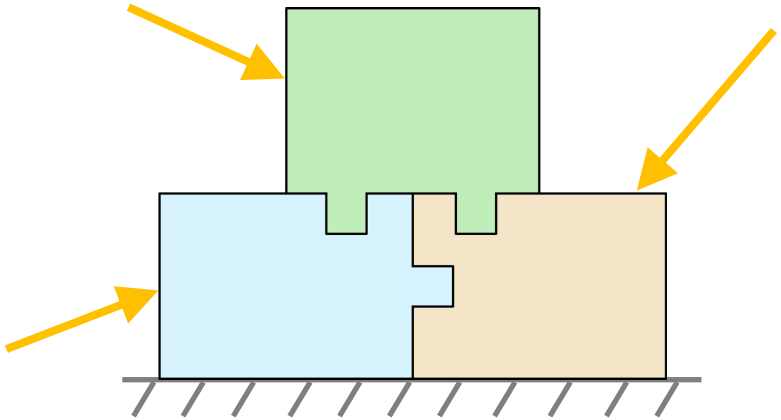
Interlocking Assemblies

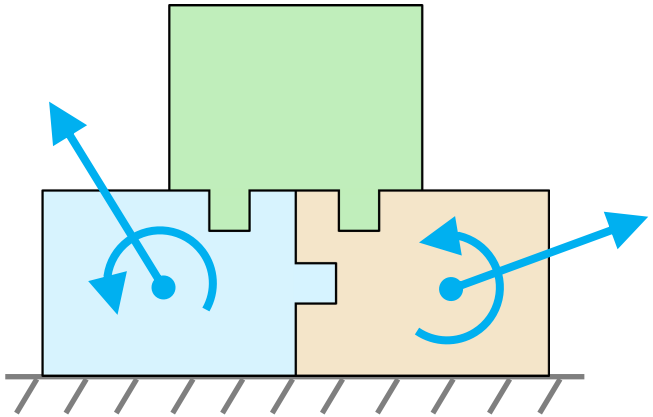
Static ⟷ Dual ⟷ **Kinematic**

The assembly is in equilibrium under arbitrary external forces
(the key is held by other means)

=

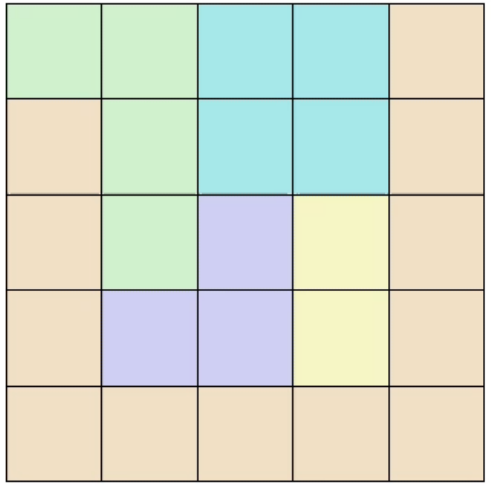
No movable part or subassembly
(except the key)



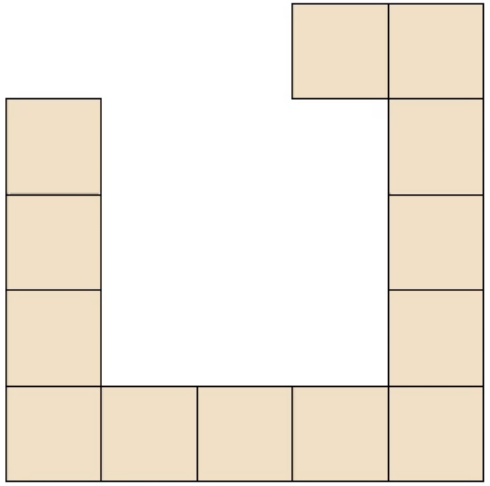


Interlocking Assemblies

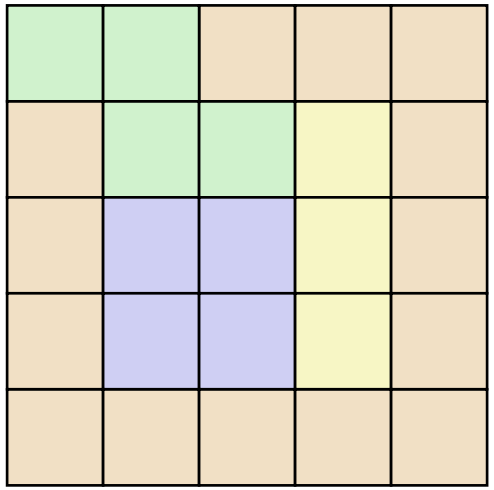
An assembly is interlocking if only one movable part (key), while all other parts, as well as any subset of the parts, are immobilized



non-interlocking



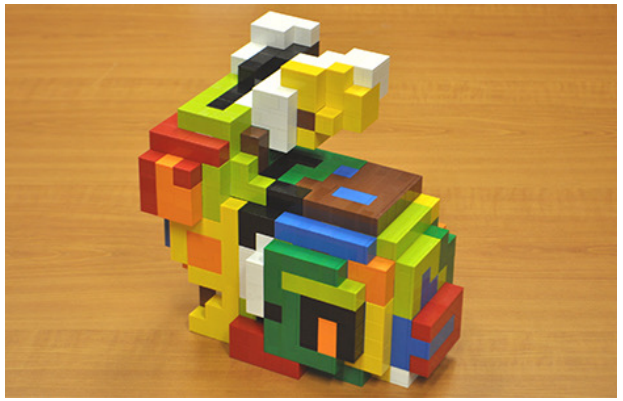
interlocking



deadlocking
(not disassemblable)

Three Research Projects

Enumeration-based Interlocking Test



Recursive Interlocking Puzzles

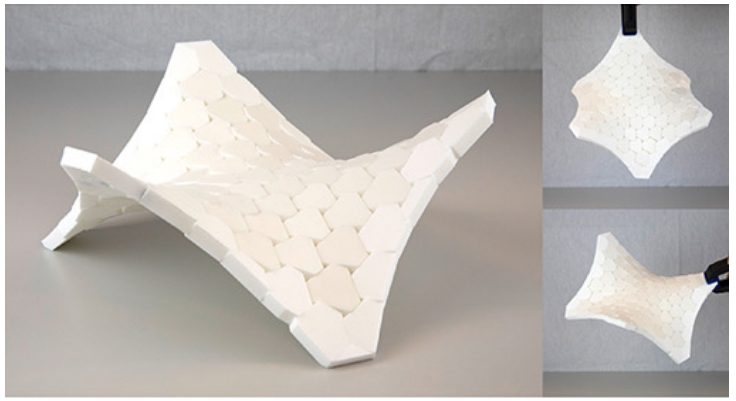
SIGGRAPH Asia 2012

DBG-based Interlocking Test

DESIA: A General Framework for Designing Interlocking Assemblies

SIGGRAPH Asia 2018

Inequality-based Interlocking Test

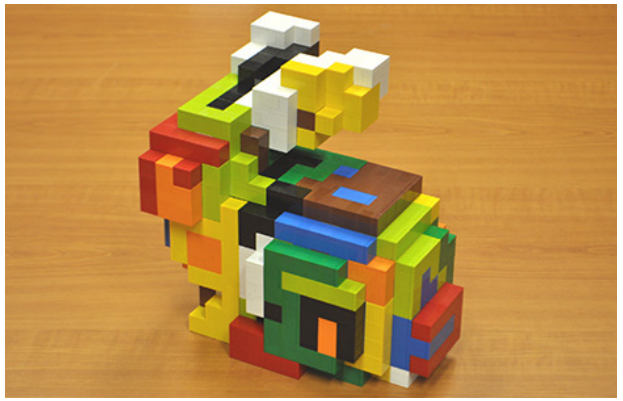


Design and Structural Optimization of Topological Interlocking Assemblies

SIGGRAPH Asia 2019

Three Research Projects

Enumeration-based
Interlocking Test



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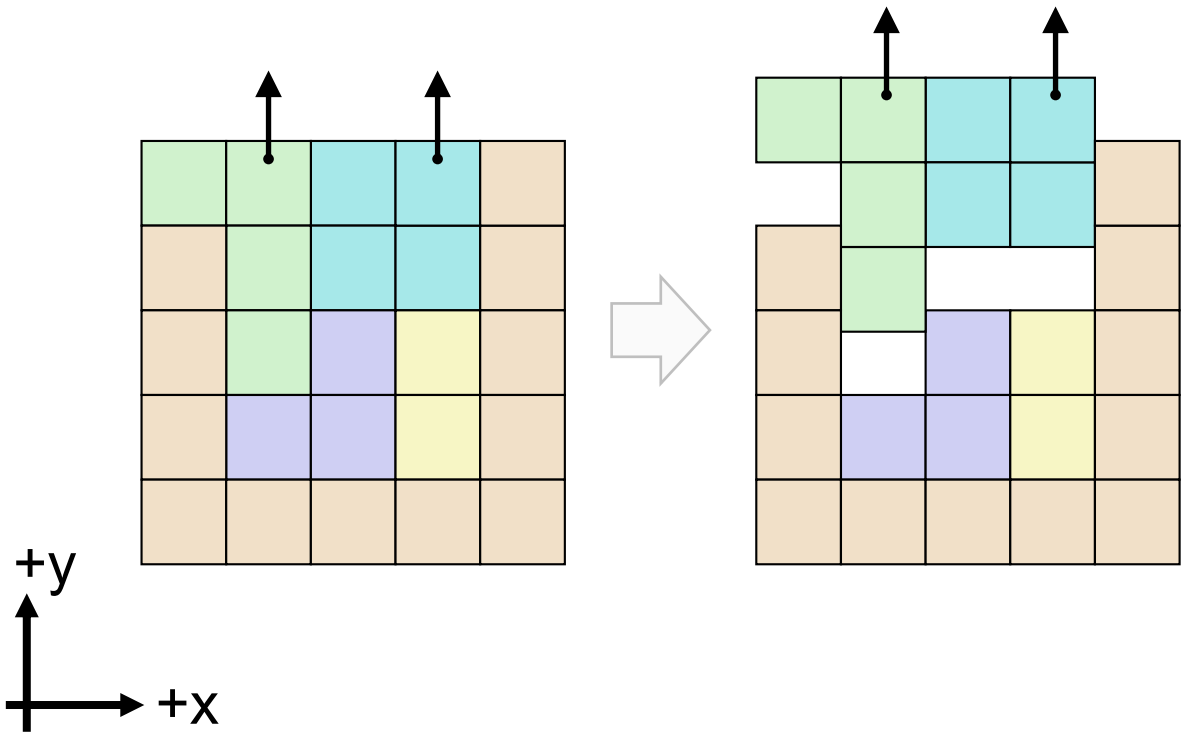
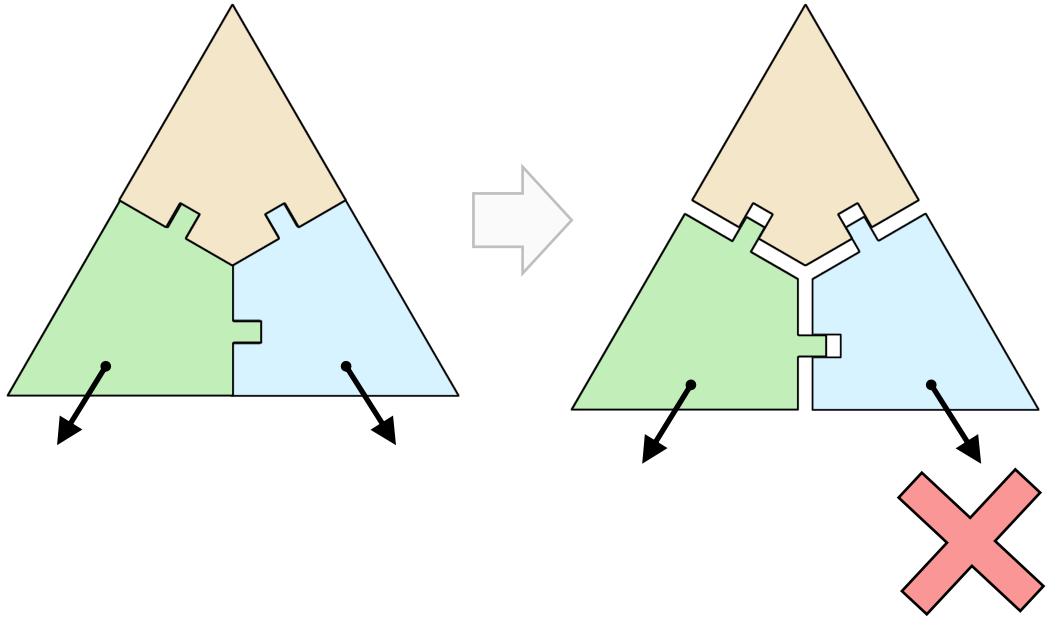
Design and Structural Optimization of Topological Interlocking Assemblies

SIGGRAPH Asia 2019

Enumeration-based Interlocking Test

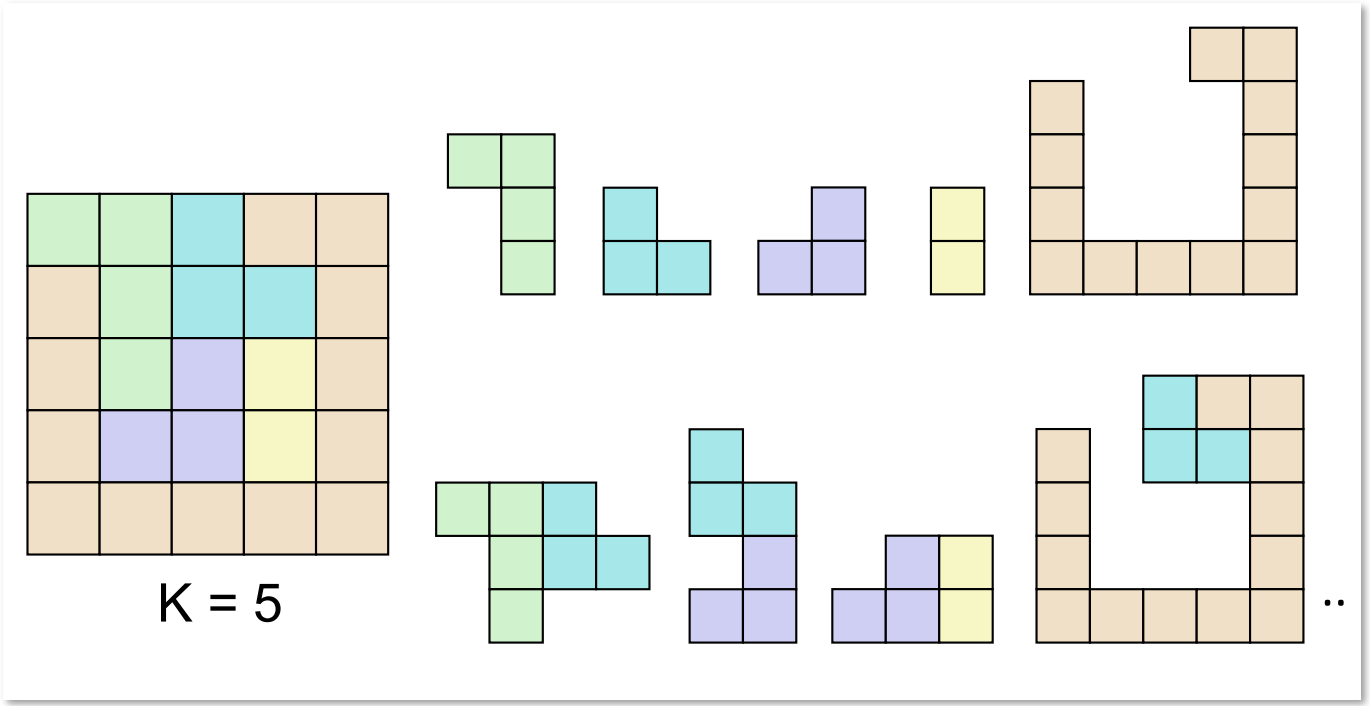
- Method: exhaustively check mobility of each part and each subset of the parts
- Assumption: parts in a subassembly **translate** along the **same direction**





Enumeration-based Interlocking Test

- Method: exhaustively check mobility of each part and each subset of the parts
- Assumption: parts in a subassembly **translate** along the **same direction**
- Limitation: **exponential** computation complexity



C(K, 1)

+

C(K, 2)

...

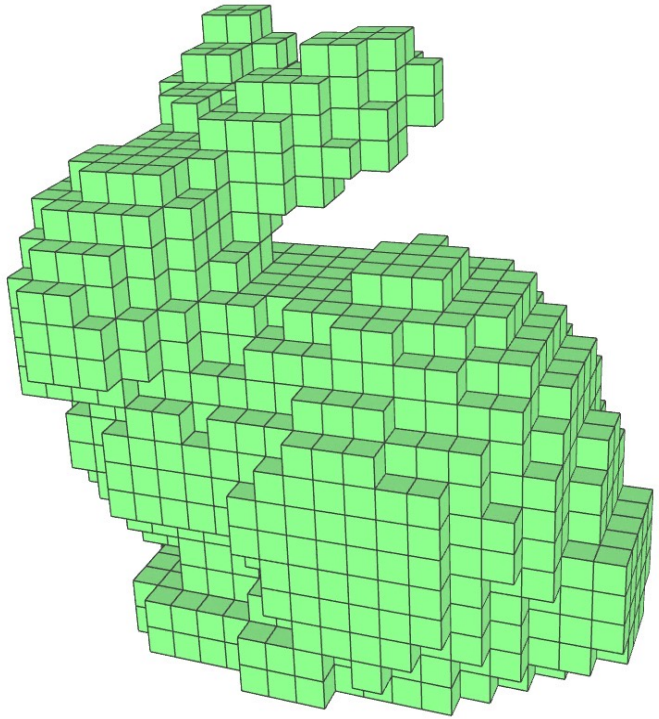
+

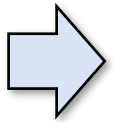
C(K, $\lfloor K/2 \rfloor$)

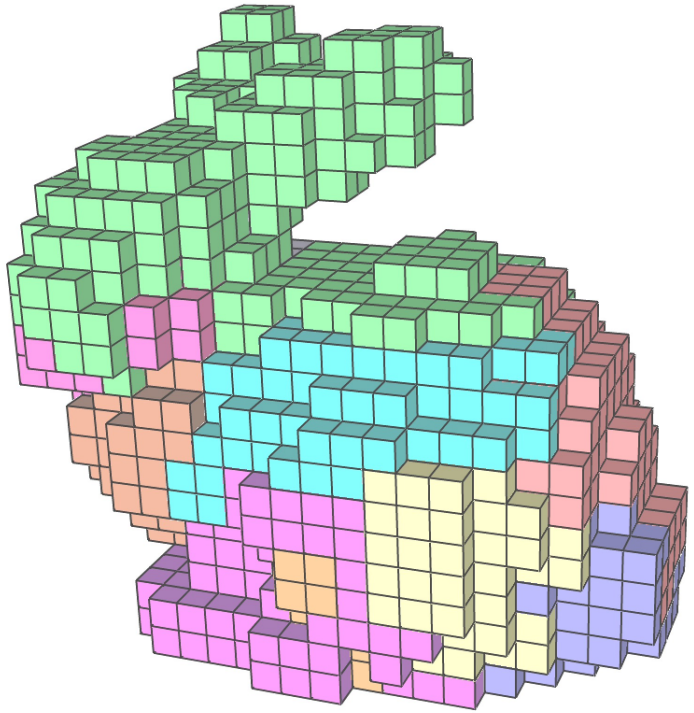
$= 2^{(K-1)}$ subsets of parts

Interlocking Puzzle Design

- Challenge: enumeration-based interlocking test can only handle assemblies with **a few parts** (e.g., <20) due to its computational complexity.





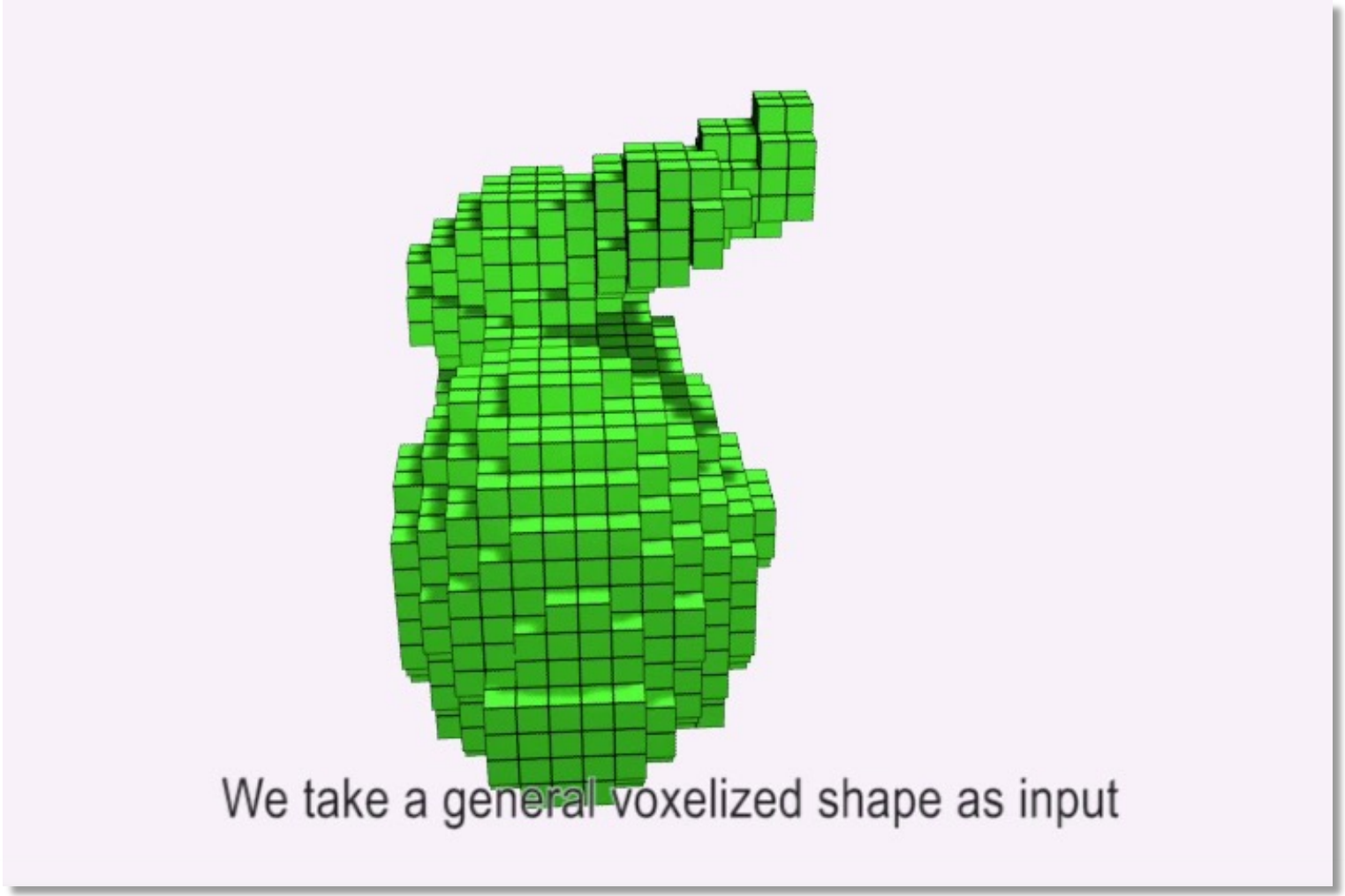


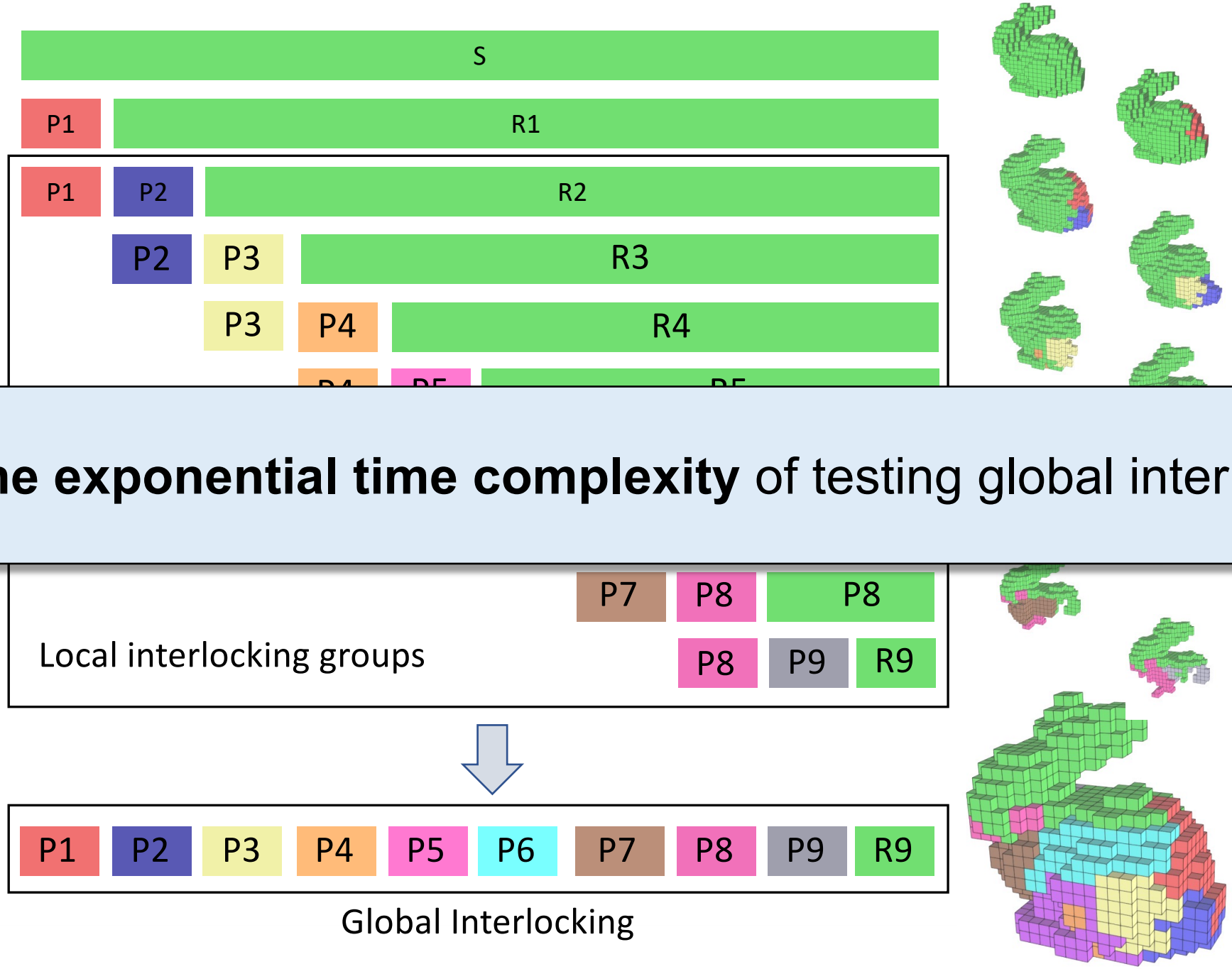
Input: target shape,
number of piece K

Output: interlocking puzzle

Interlocking Puzzle Design

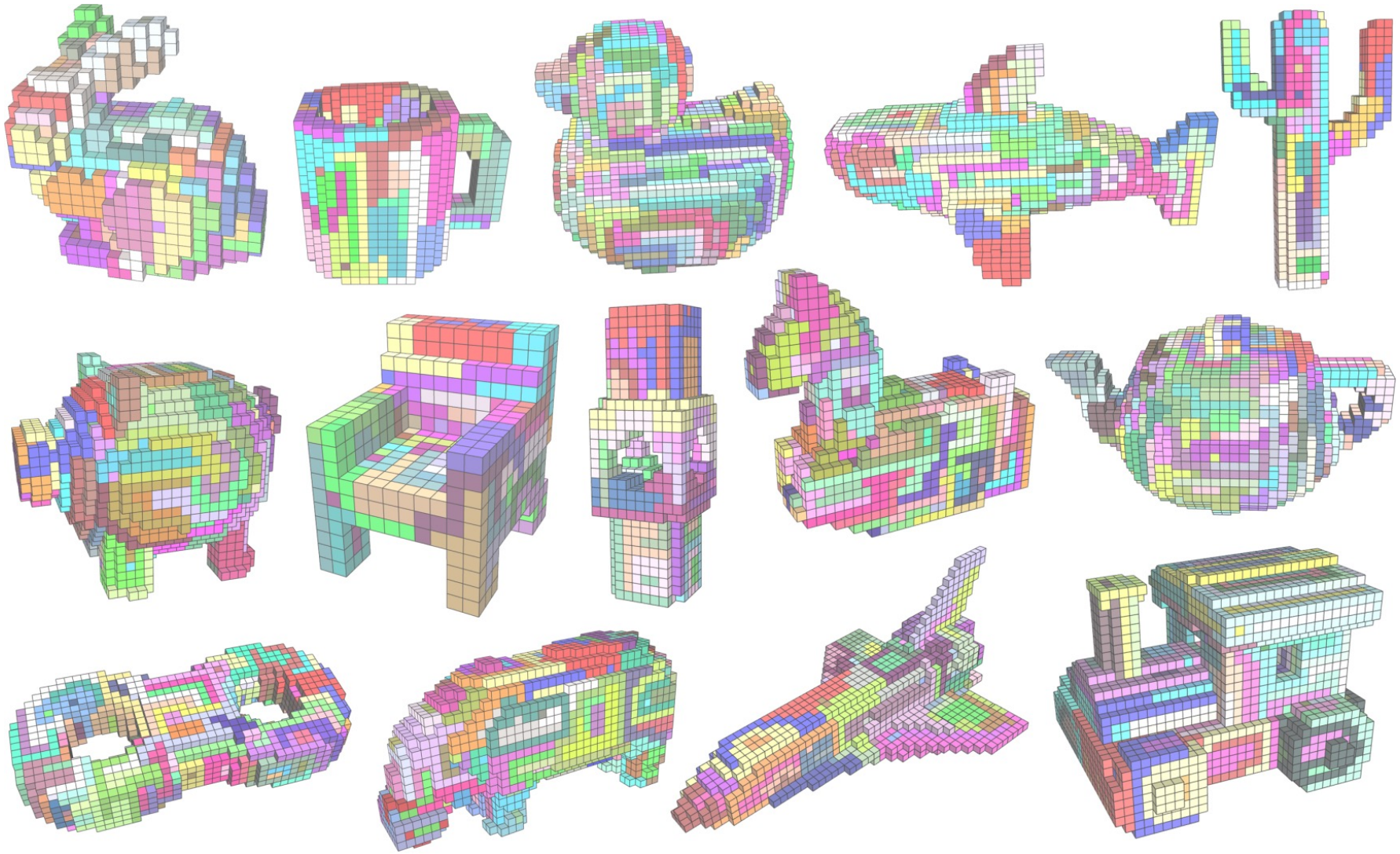
- Idea: recursive interlocking to skip exponential complexity of interlocking test





Skip **the exponential time complexity** of testing global interlocking!!!

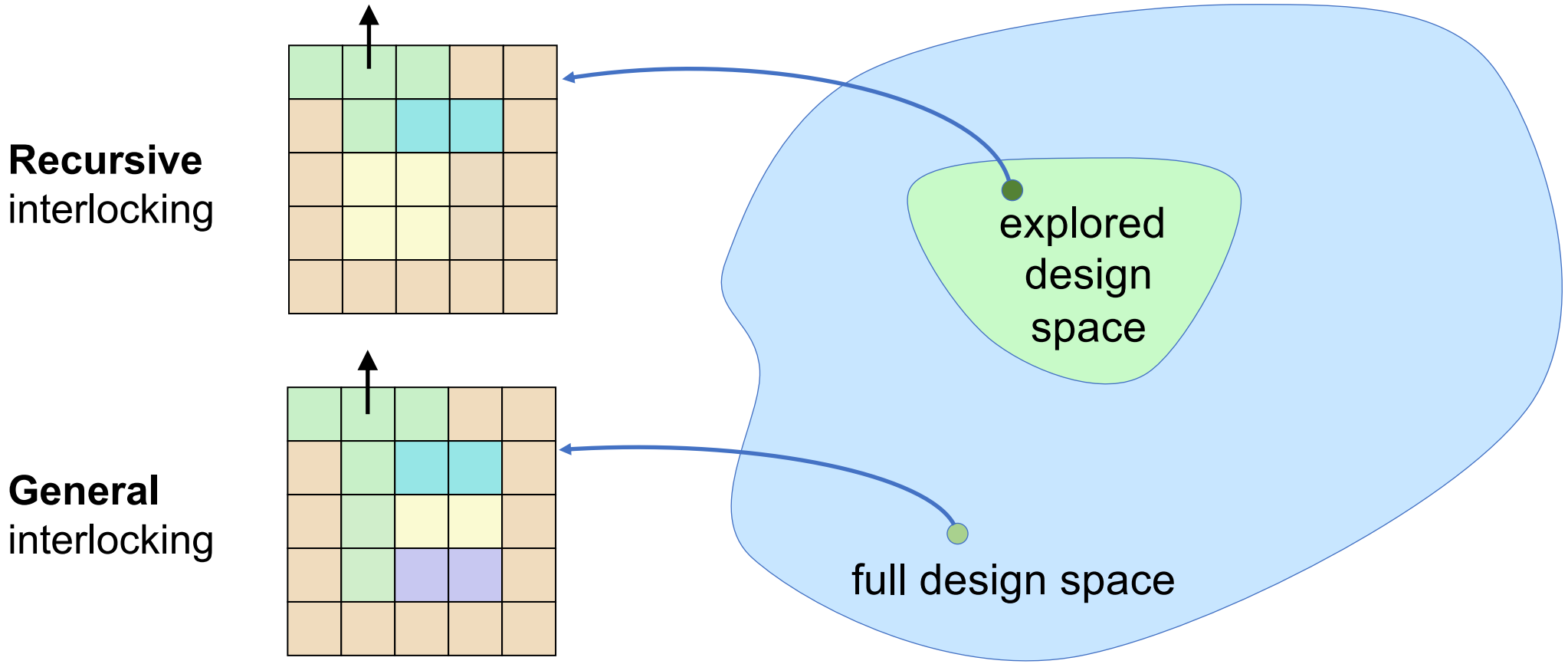
Our Result



Our Result: 40-piece Bunny

Limitation

- The approach can only explore a limited design space



Three Research Projects

Enumeration-based
Interlocking Test

Recursive Interlocking Puzzles

SIGGRAPH Asia 2012

DBG-based
Interlocking Test

DESIA: A General Framework for Designing Interlocking Assemblies

SIGGRAPH Asia 2018

Inequality-based
Interlocking Test

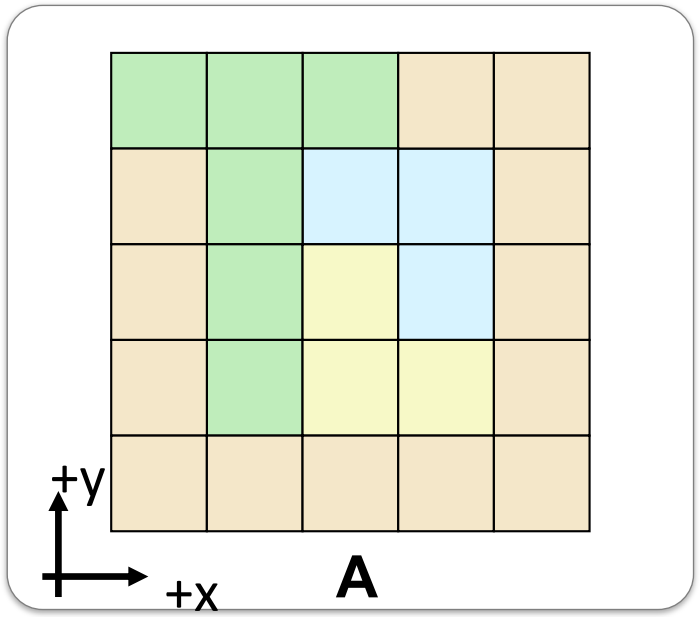
Design and Structural Optimization of Topological Interlocking Assemblies

SIGGRAPH Asia 2019

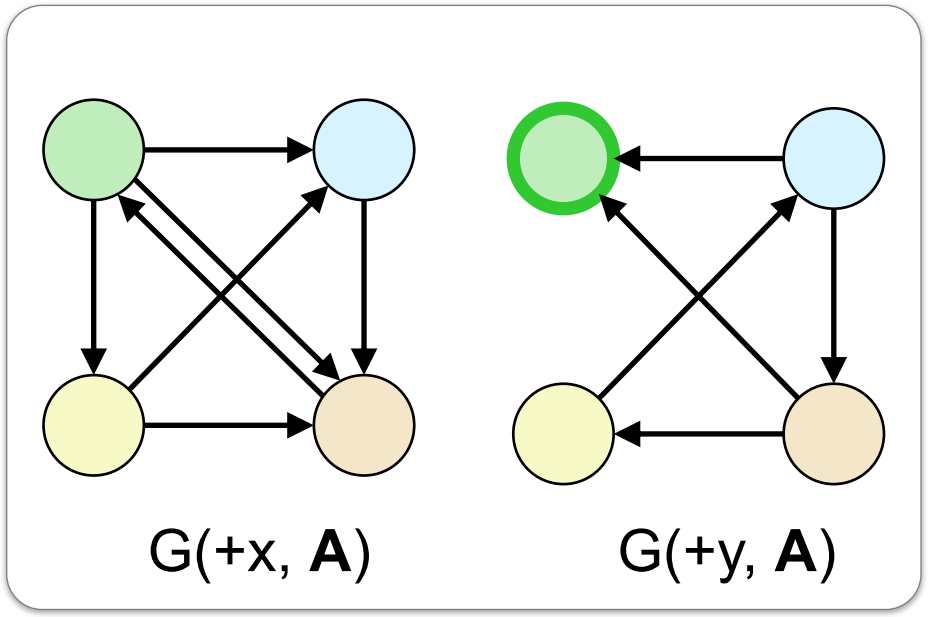
DBG-based Interlocking Test

- Method: check connectivity of direction blocking graphs (DBGs)
- Assumption: parts in a subassembly **translate** along the **same direction**

Test of global interlocking



Directional blocking graphs

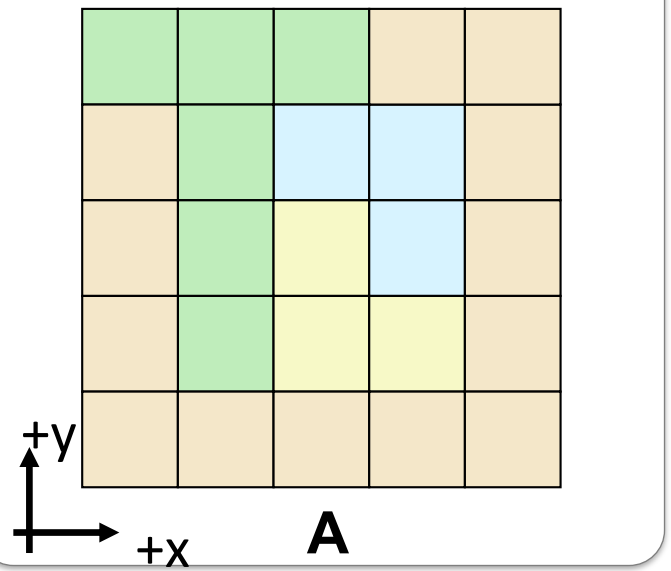


[Wang et al. 2018]

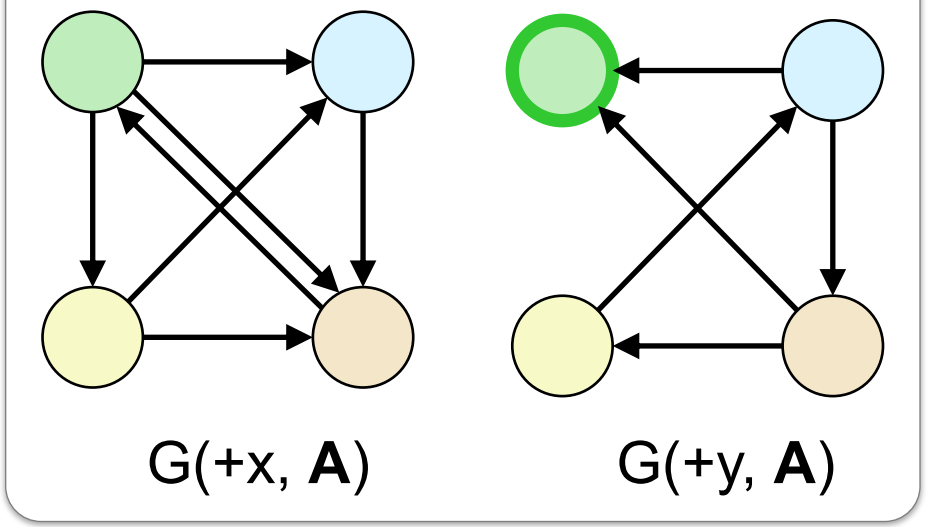
DBG-based Interlocking Test

- Method: check connectivity of direction blocking graphs (DBGs)
- Assumption: parts in a subassembly **translate** along the **same direction**
- Advantage: **polynomial** time complexity

Assembly is interlocking



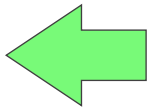
All DBGs are strongly connected
(except the key part)



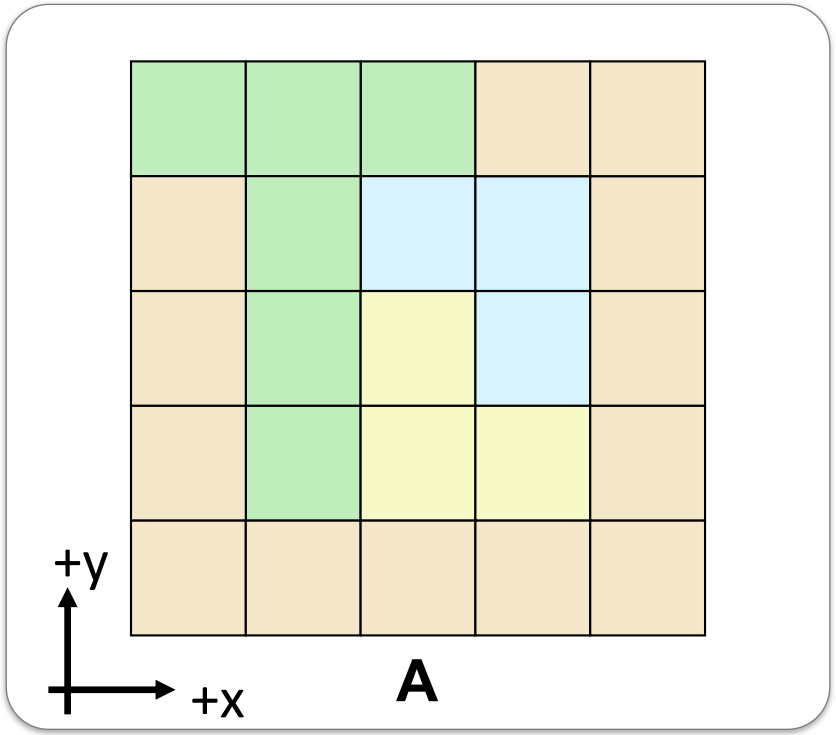
[Wang et al. 2018]

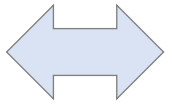
DBG-based Design Approach

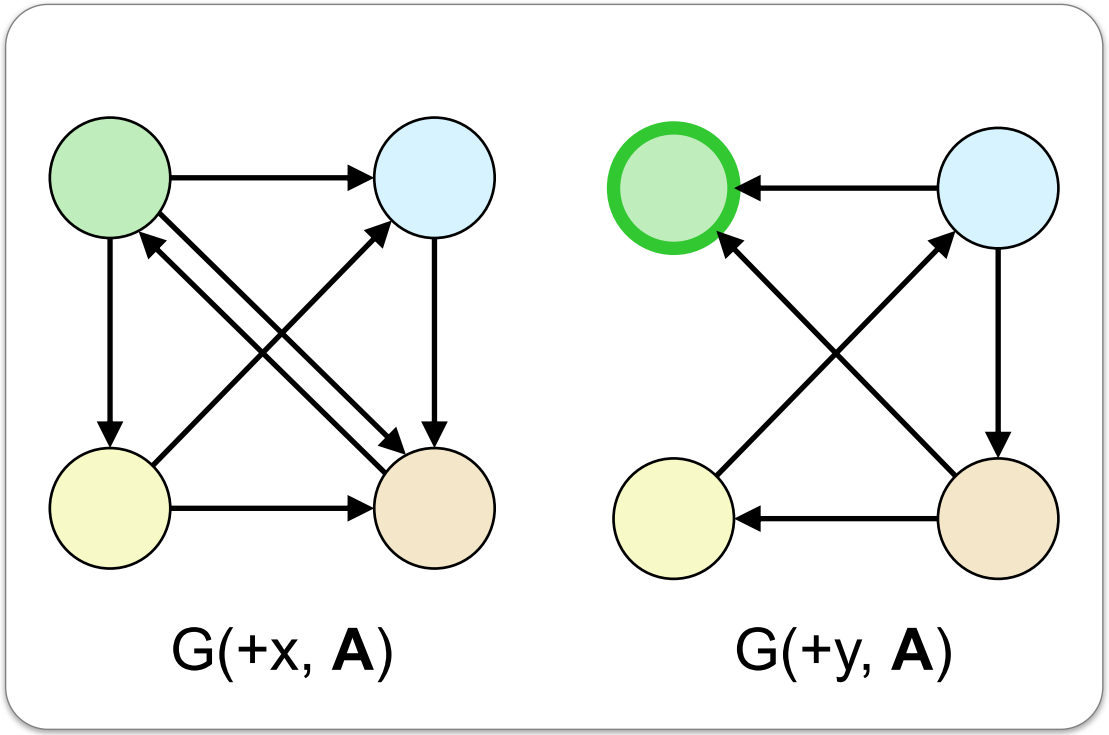
Construct interlocking parts geometry



Make all graphs strongly connected

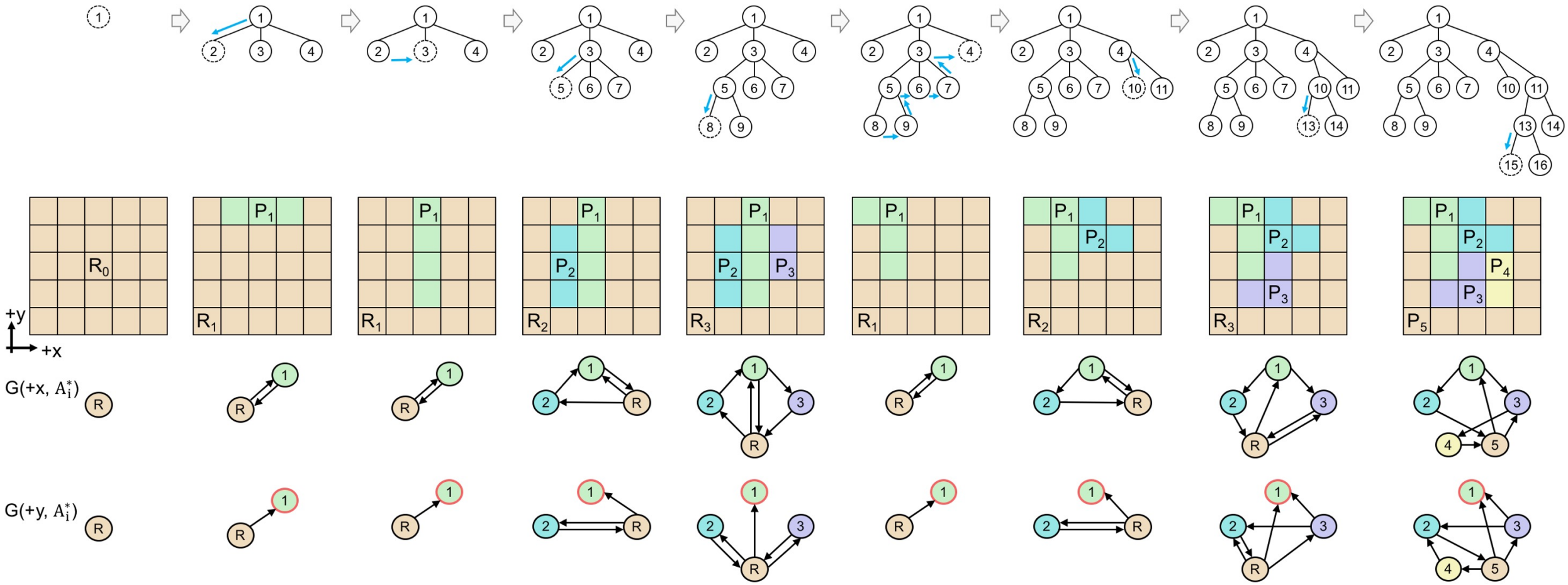




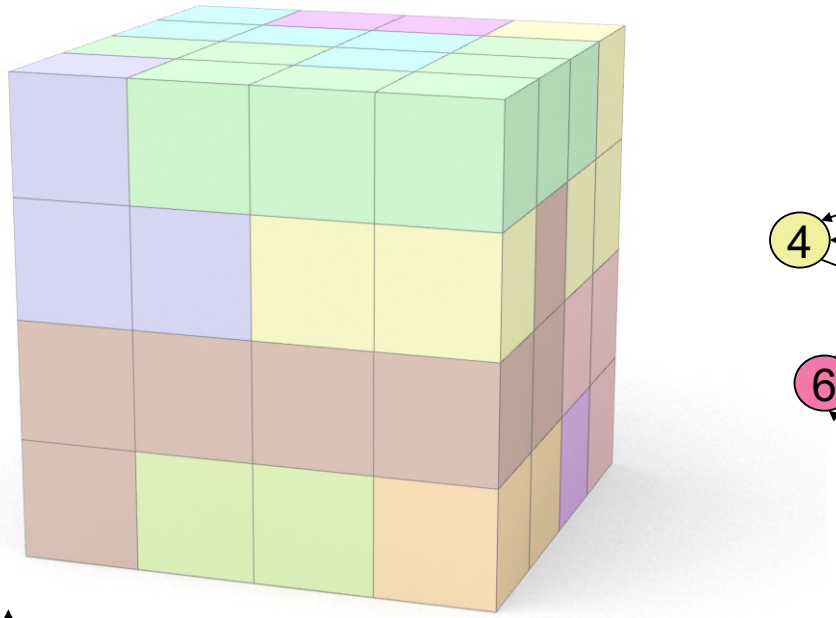


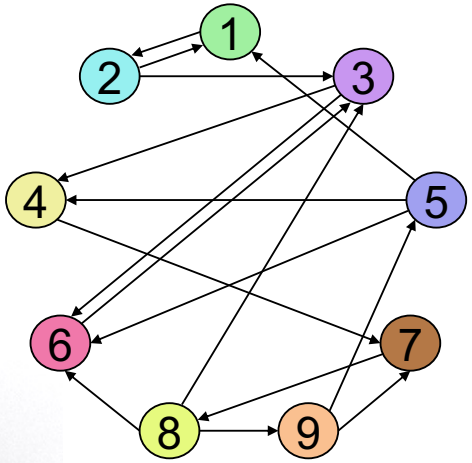
DBG-based Design Approach

Search space is explored in a tree traversal process with automatic backtracking

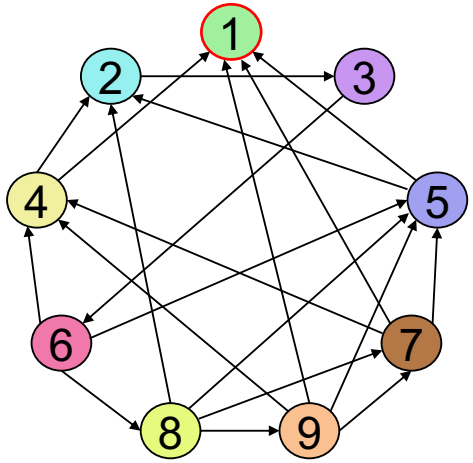


Results: Interlocking Cube

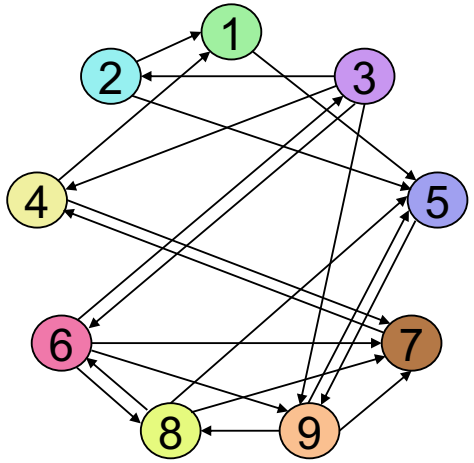




G(+x, A)



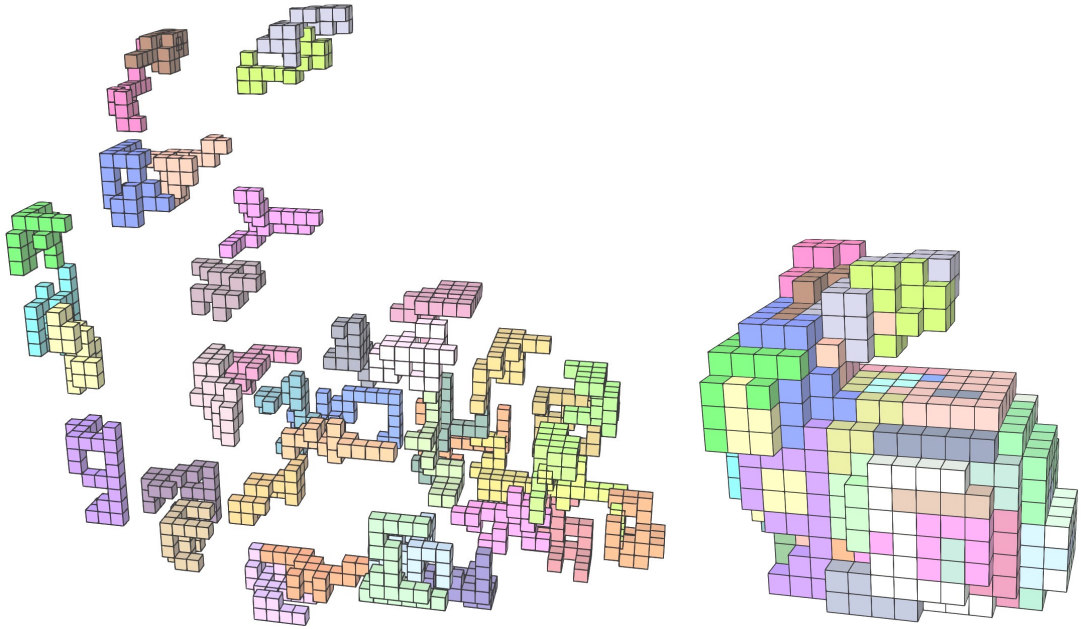
G(+y, A)



G(+z, A)

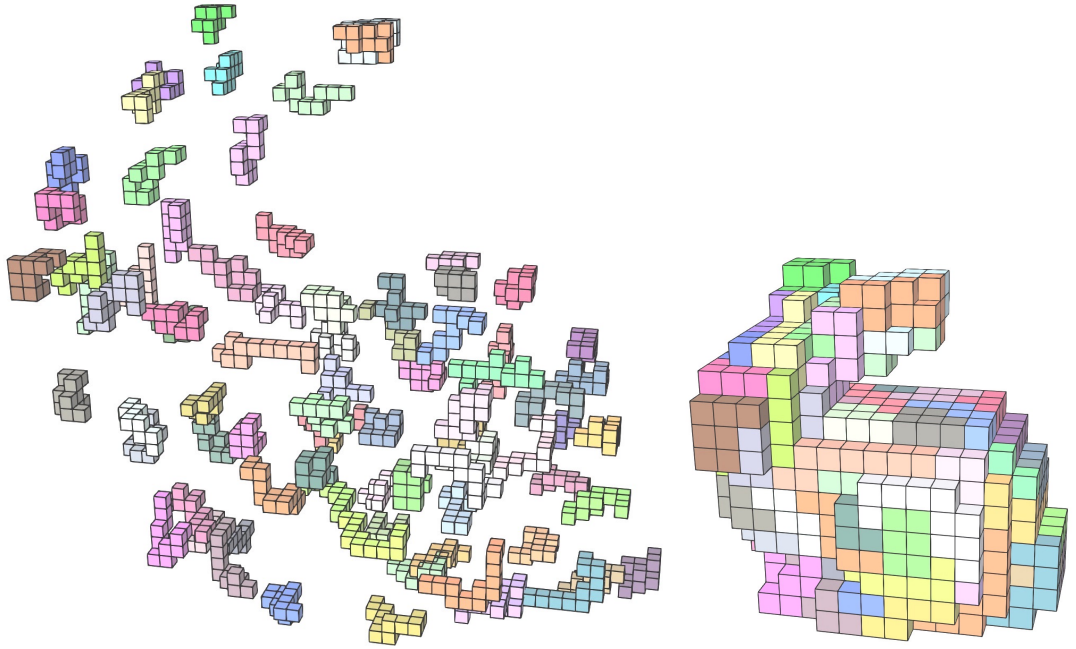
Results: Interlocking Bunny

Enumeration-based approach
[Song et al. 2012]



recursive interlocking, **40** parts

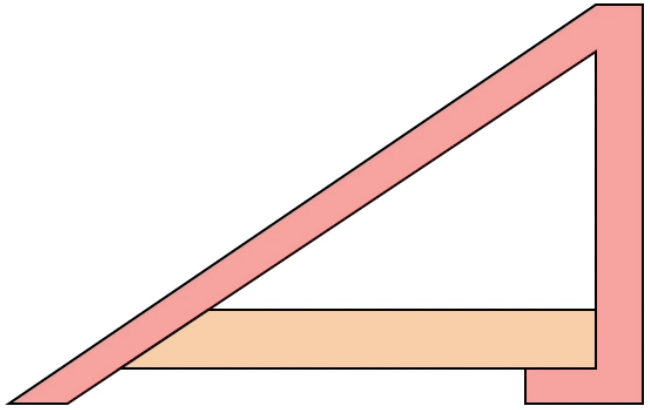
DBG-based approach
[Wang et al. 2018]



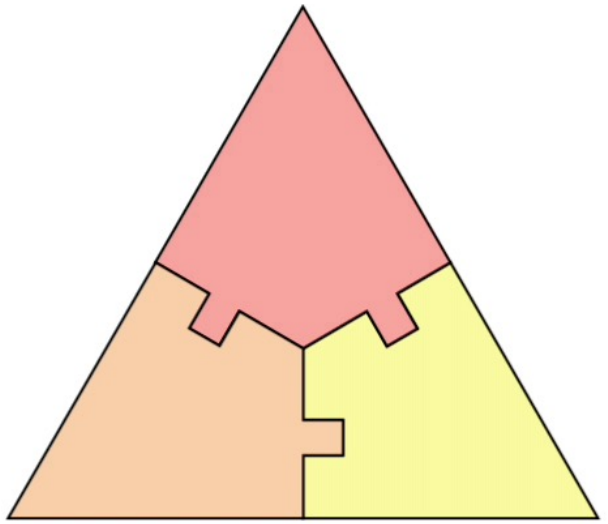
general interlocking, **80** parts

Limitation

- DBG-based interlocking test assume taking out each part or subassembly using translation motion following a certain order
  - No rotational motion
  - No coordinated motion



Failure example #1



Failure example #2

Three Research Projects

Enumeration-based
Interlocking Test

Recursive Interlocking Puzzles

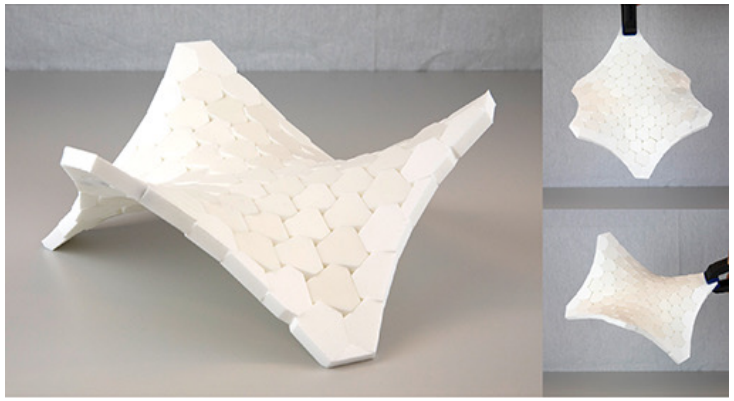
SIGGRAPH Asia 2012

DBG-based
Interlocking Test

DESIA: A General Framework for Designing Interlocking Assemblies

SIGGRAPH Asia 2018

Inequality-based
Interlocking Test

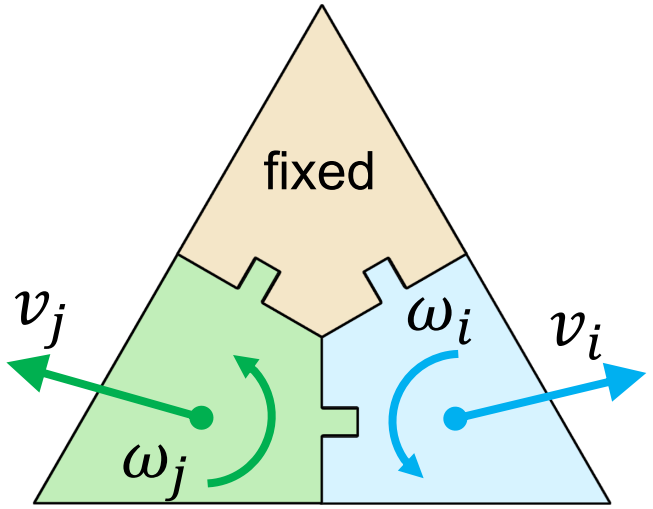


Design and Structural Optimization of Topological Interlocking Assemblies

SIGGRAPH Asia 2019

Inequality-based Interlocking Test

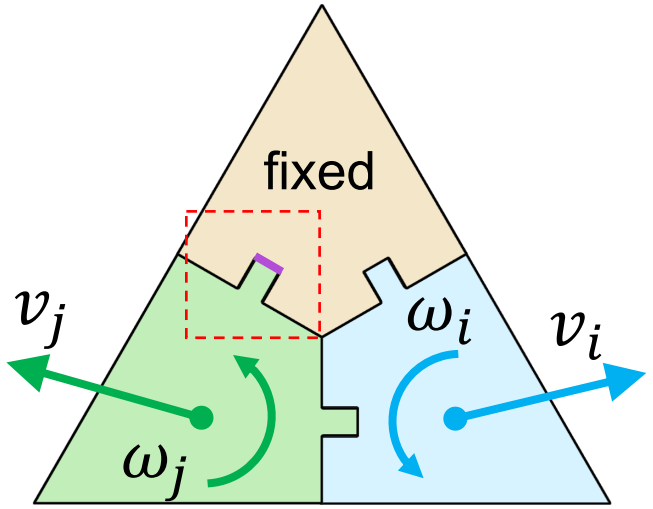
- **Search space**: each part moves freely in the 3D space, with velocity $y_i = [v_i, \omega_i]$

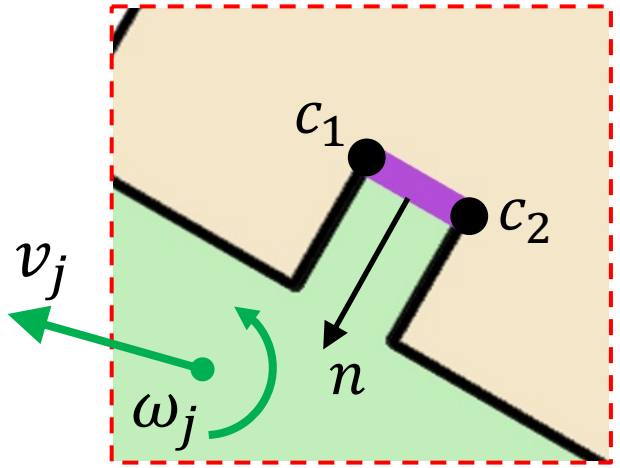


[Wang et al. 2019]

Inequality-based Interlocking Test

- **Search space**: each part moves freely in the 3D space, with velocity $y_i = [v_i, \omega_i]$
- **Constraint**: no collision between parts at each contact during parts movement





The contact constraints of a planar contact

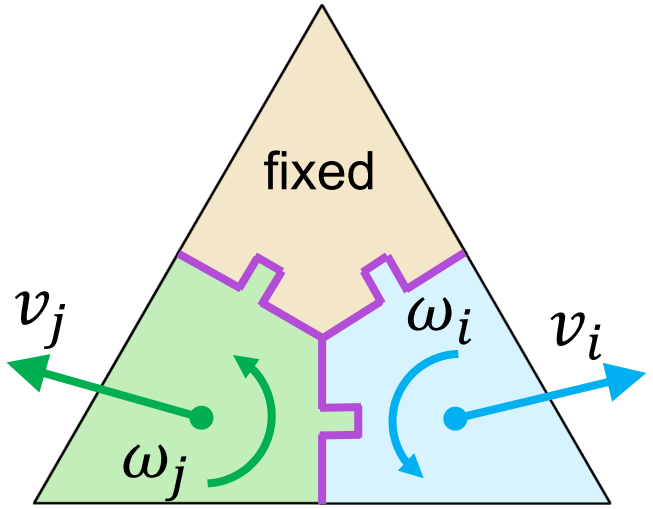
$$v_{c1} \cdot n \geq 0$$

$$v_{c2} \cdot n \geq 0$$

[Wang et al. 2019]

Inequality-based Interlocking Test

- **Search space**: each part moves freely in the 3D space, with velocity $y_i = [v_i, \omega_i]$
- **Constraint**: no collision between parts at each contact during parts movement
- **Formulation**: a system of linear inequalities by stacking the constraints



$$B\,\boldsymbol{Y} \geq \mathbf{0}$$

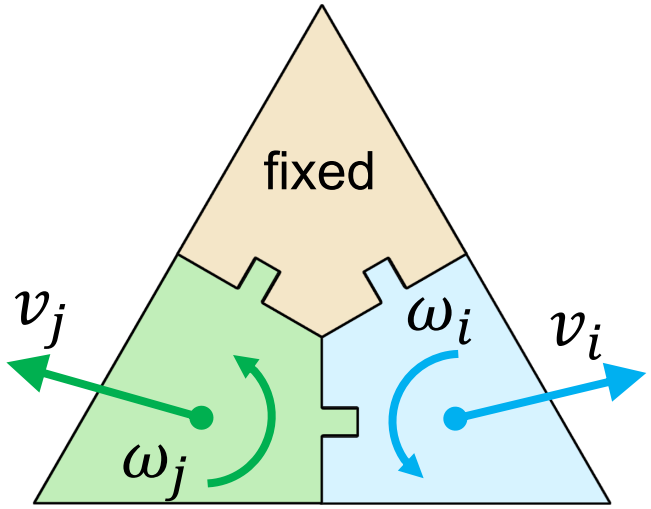
matrix of coefficients for collision-free constraints

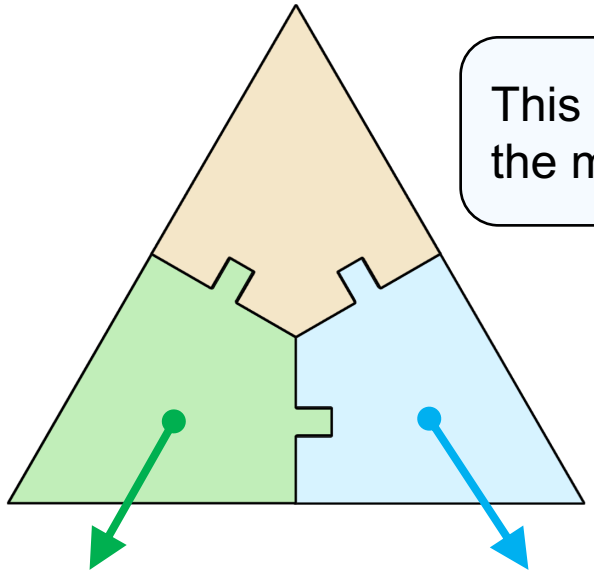
generalized velocity of the rigid body system

[Wang et al. 2019]

Inequality-based Interlocking Test

- **Search space**: each part moves freely in the 3D space, with velocity $y_i = [v_i, \omega_i]$
- **Constraint**: no collision between parts at each contact during parts movement
- **Formulation**: a system of linear inequalities by stacking the constraints $B\,\boldsymbol{Y} \geq \boldsymbol{0}$
- **Solve**: the assembly is interlocking if we cannot find such collision-free motion $\boldsymbol{Y}$

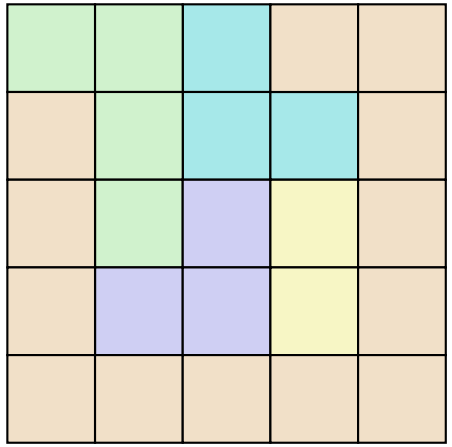




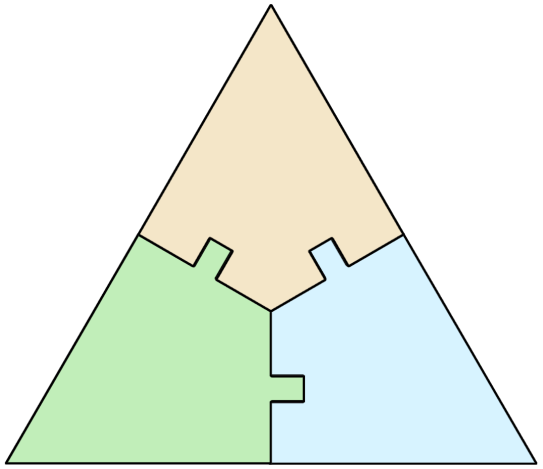
This assembly is not interlocking since the method can find collision-free motion

Inequality-based Interlocking Test

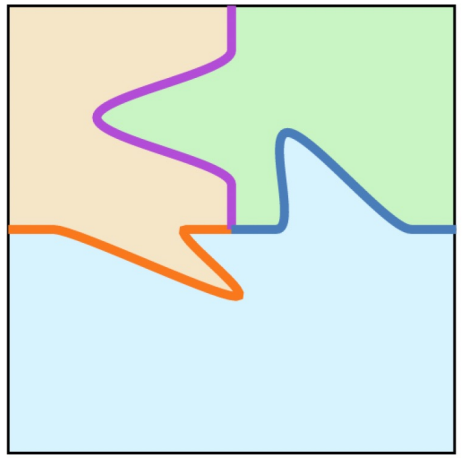
- Advantage: a general interlocking test method
  - parts can move along different directions simultaneously
  - each part can translate and rotate



planar contacts
(axis-aligned)

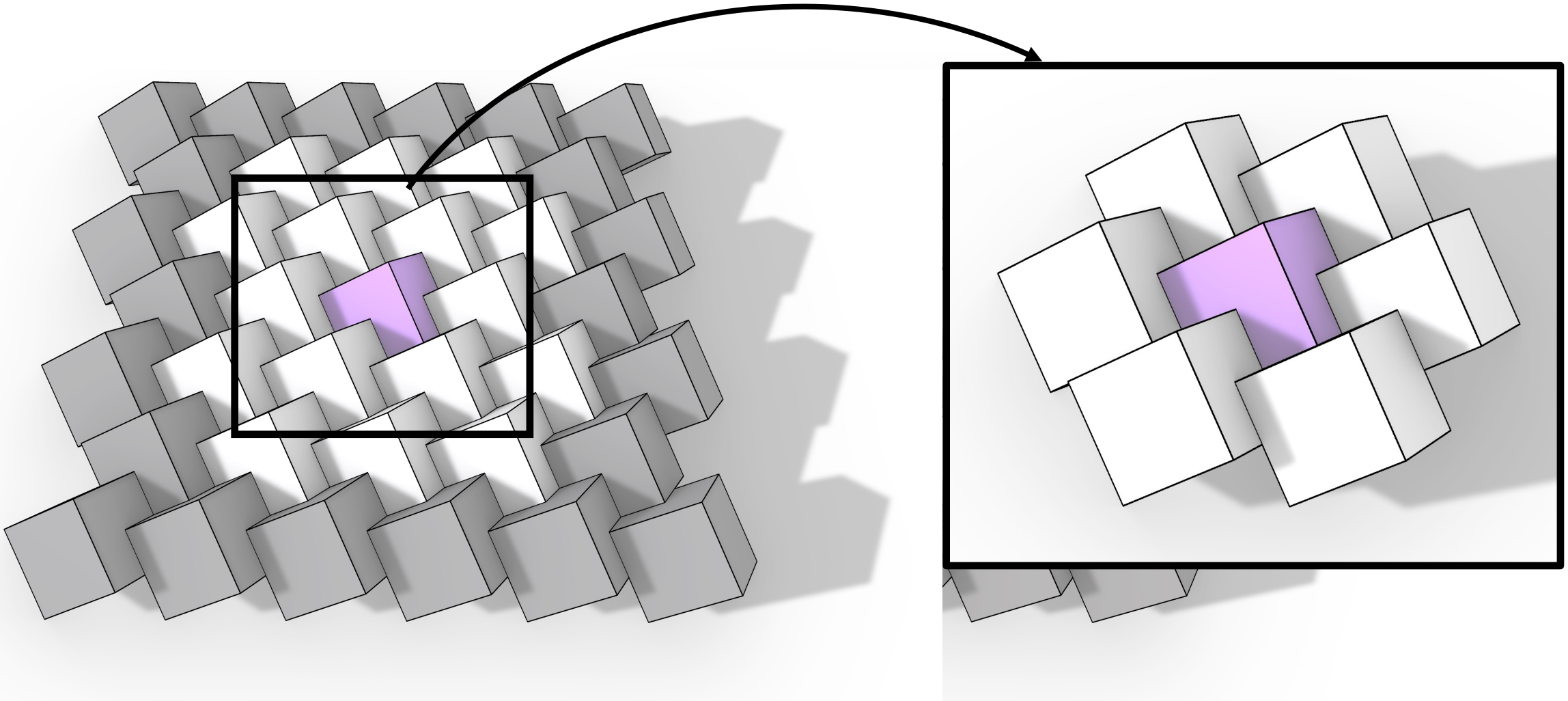


single-direction joints



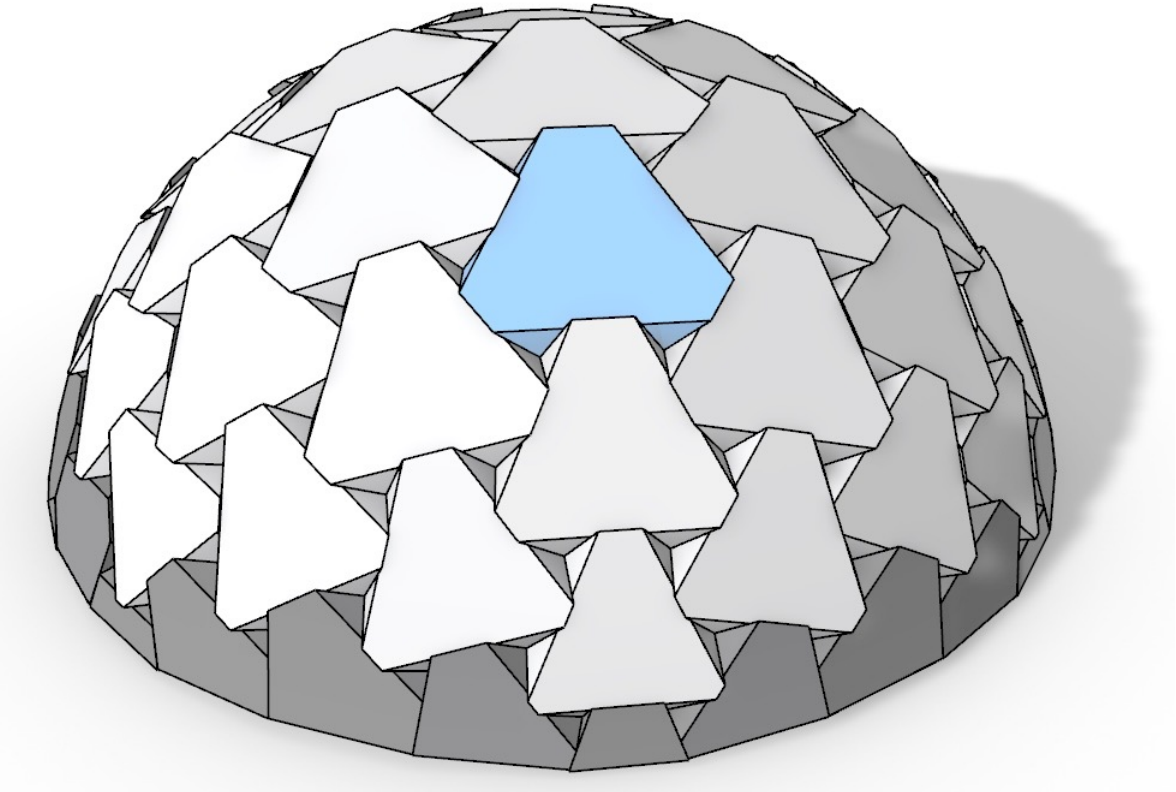
curved-contact joints

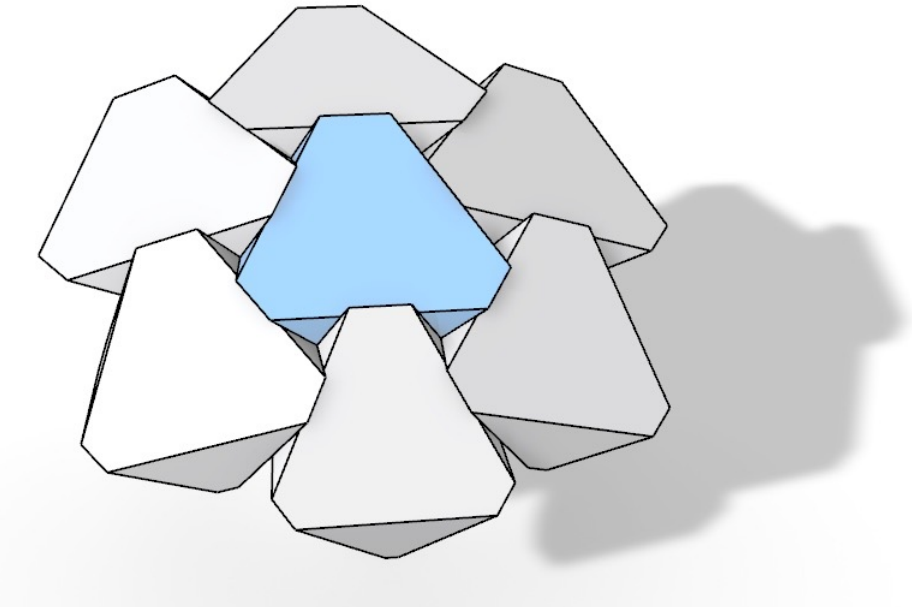
Topological Interlocking



3D Topological Interlocking

Each block is locally interlocked by its neighbors.

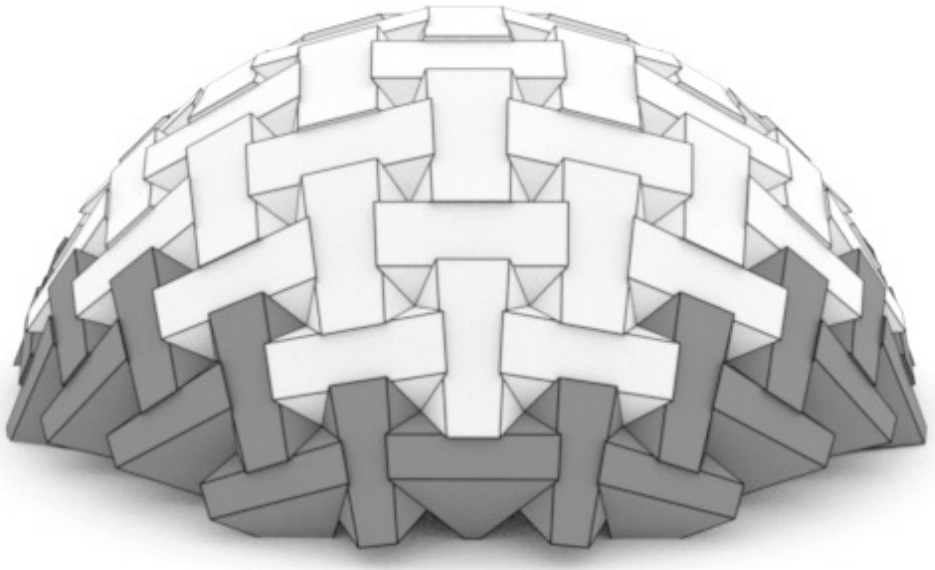




Locally Interlocking

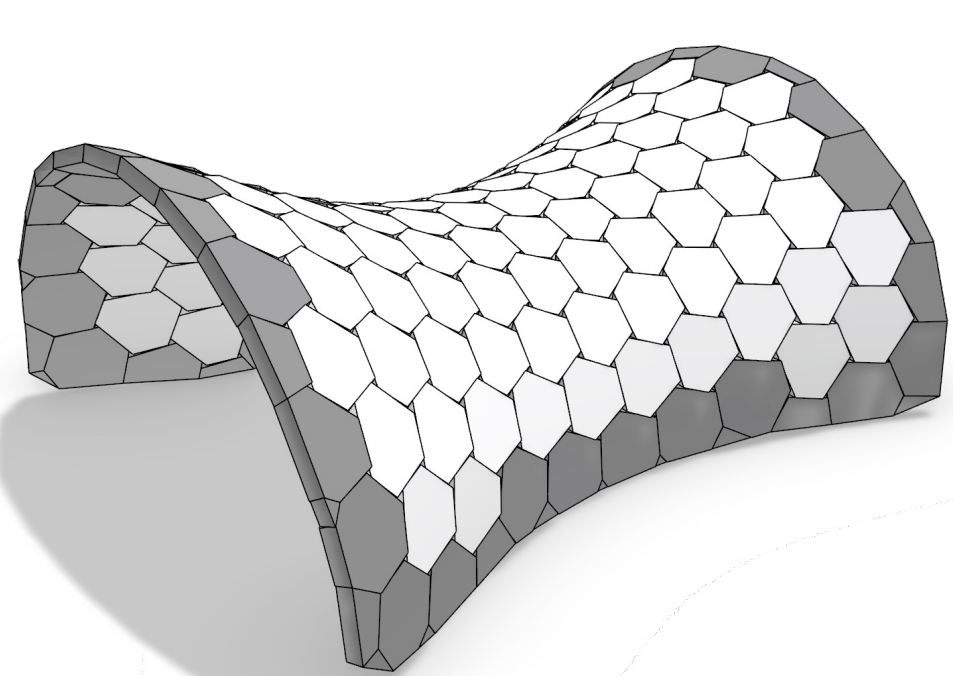
Inequality-based Interlocking Test

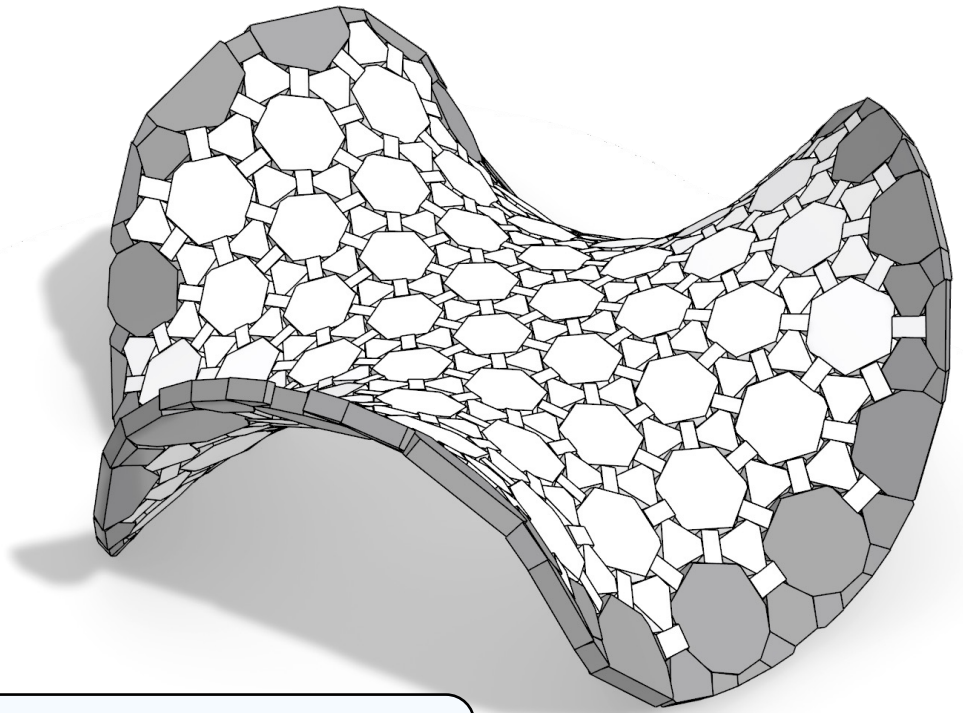
However, locally interlocking does not imply globally interlocking



Inequality-based Interlocking Test

There exist 3D topological interlocking structures that are global interlocking

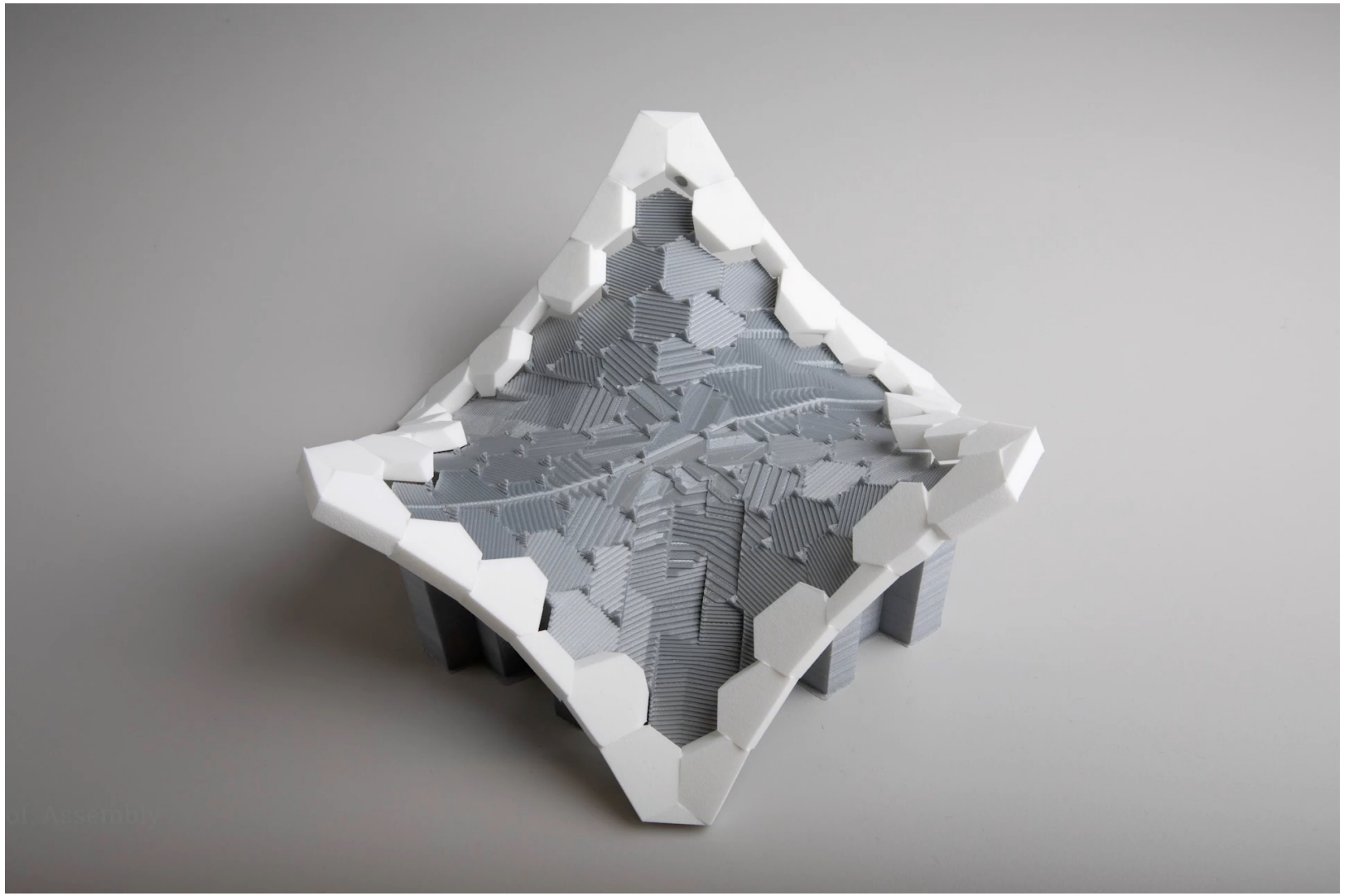




Each structure is generated from a minimal surface!

Fabrication Result

Fabrication Result



Summary

- Computational assemblies
  - Computational techniques for analyzing, designing, and fabricating assemblies
- Structurally stability
  - Static analysis
  - Tilt analysis
  - Interlocking test
- Computational design of interlocking assemblies
  - Enumeration-based method
  - DBG-based method
  - Inequality-based method

Thank You!

More information can be found at:
https://sutd-cgl.github.io/